

Vantage/Vanguard with 4.05 Software Unity MAP and Vocabulary Changes

Unity® 45 1-Hit MAP and Vocabulary Changes

1. Core Vocabulary (bottom four rows) Changes:

No changes

2. Activity Row Changes:

Dynamic activity rows are now linked to all keys in core. You may use your set-up key to customize these rows.

Yes/No row now has the phrases “all done” and “all gone”

Category pages key has been moved to the main activity row.



A **SCHOOL** row has been added to allow you to store specific class-related words.



The **NAMES** row has been subcategorized so you can now add more names.



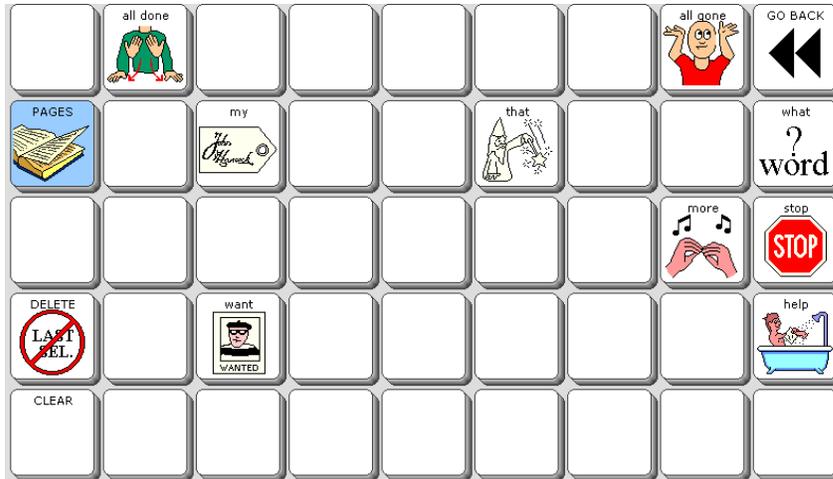
The device tools row – **VTOOLS** --is now sub-categorized. A **COMPUTER** access row has been added to the **VTOOLS** row.



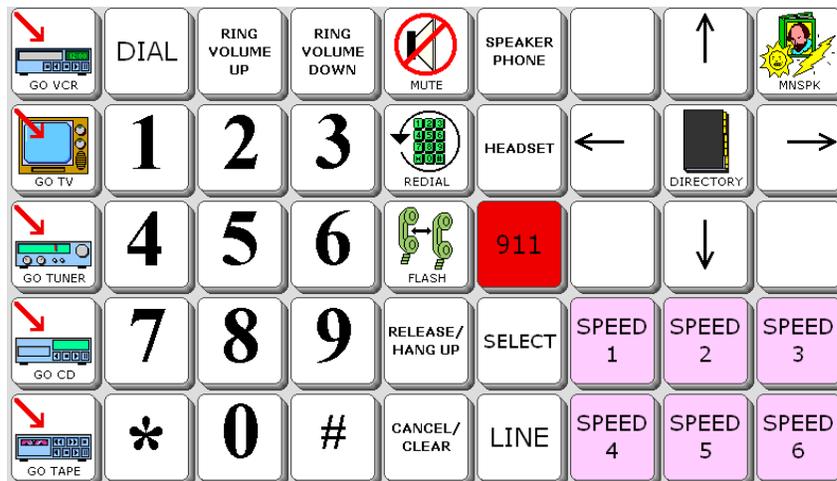
The **ME** and **YOU** rows are now linked together. When you open the ME row, you see the link to the YOU row.

3. Pages Changes:

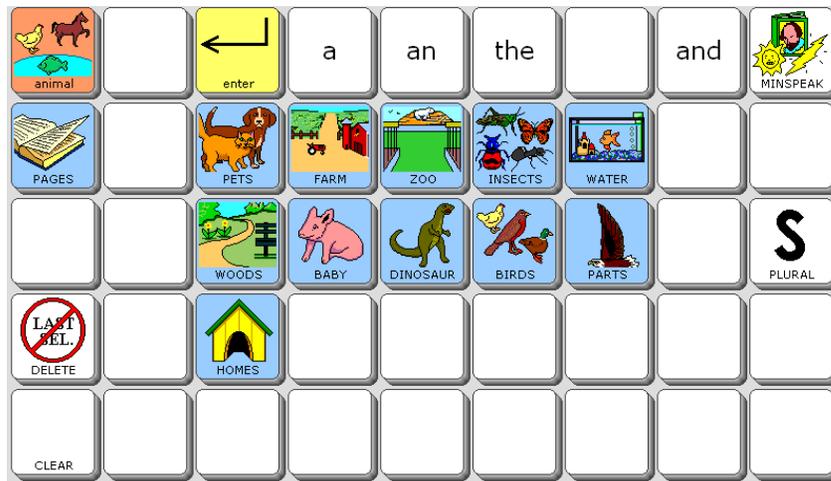
Teaching Core has been added to the **Pages** page. This page allows you to teach and/or learn just the first 9 commonly used words and phrases in Unity 45 1-Hit.



A page for operating a **TASH** infrared, hands-free speaker-phone has been added to the **Remotes** page.



Category pages now have an “**enter**” key on every page to make working with IntelliTools easier.



Two new **spelling pages** with all capital letters have been added. To find them, go to **VTools**, select the **More** key twice, then look for **ABC** options.

4. **Icon** Changes:

137 new icons have been added to the icon bank including many new animals, people faces, therapy toys, sports items, Chinese food, Japanese food, and seafood.

Unity 45 2-Hit MAP and Vocabulary Changes

1. Core Vocabulary changes:

Added the following:

put = BED/CHEST + BED/CHEST + VERB

share = BED/CHEST + BED/CHEST + CONJ

open = BED/CHEST + BED/CHEST + REMEMBER

close = BED/CHEST + BED/CHEST + UMBRELLA

2. Activity Row changes:

ME row contains a link to **YOU** row as in Unity 45 1-Hit.

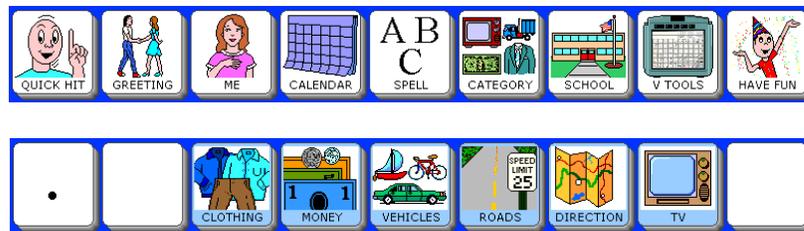
School row for fringe vocabulary same as 1-hit.

VTools row is now subcategorized as in 1-hit.

Names row now has subcategories.

Computer access row linked to **VTools** row.

Category row for clothing, money, vehicles, roads, directions and TV is now in the **main** activity row.



Computer words row is now linked to the **small appliances** row; begin by selecting the **PHONE** icon.



Extra verbs that were formerly on pages accessed by selecting VERB + PAGE are now subcategorized in a dynamic activity row linked to VERB.



The **sports words** are now linked to the **games** row; begin by selecting **DICE**.



In the **Sports Words** row there is a link to **sports equipment** and other related words.



Tools and **Employment** rows are now linked to **occupations**; begin by selecting the **HAMMER** icon.



Describing words are linked to the **Feelings** row.



In the **People** row, there are now icons for the words “men” and “women;” begins with the **WANTED** icon.



A **holiday words** row has been added; select the **GOD** icon.



There is a **weather adjectives** row linked to the **weather** row.

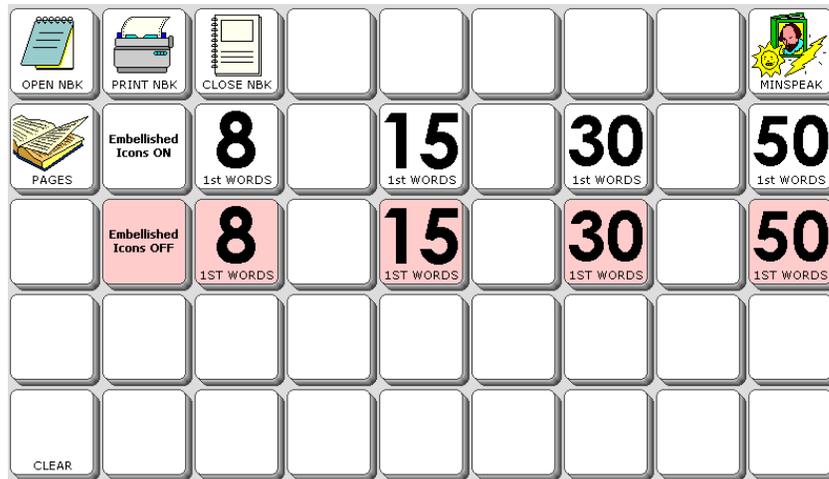


Toys have been added in a dynamic row linked to **BED/CHEST + BED/CHEST**.

All of these activity row changes have eliminated the need for a **Unity icon** with hidden categories.

3. Pages changes in Unity 45 2-Hit:

Teaching Core pages added to the Pages Page:



With these pages you can teach frequently used words in Unity 45 2-Hit.

The **TASH** phone pages in 2-Hit are the same as in Unity **45 1-Hit**.

Two spelling pages with all capital letters have been added. Go to **VTOOLS**, then **More, More**, then **ABC** options.

Unity 45 Full MAP and Vocabulary Changes

1. **Core Vocabulary changes:**

Past participles have been added for irregular verbs:

spoken, written, worn, done, forgotten, gotten, drown, driven, ridden, eaten, been, known, taken, give, drunk, shown, sung, and gone.

Opposites now have dynamic activity rows added for morphology:

send, receive, fix, break, mean, fast, slow, near, dry, wet, clean, dirty, warm, open, close.

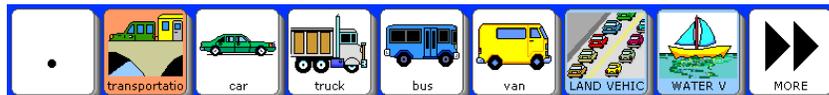
2. **Activity Row changes:**

The category rows that were formerly accessed by the UNITY key are now linked to other activity rows. The patterns are the same as Unity 2-Hit.

Clothing row is now subcategorized.



Vehicles row is now subcategorized:



Unity 84 Single Hit Unity 45 Full MAP and Vocabulary Changes

1 Core vocabulary changes:

Choose Activity tool added to location Row 5, Column 2

FAMILY icon does not have vocabulary stored; dynamic activity of Family opens.

Other changes to activity rows are the same as Unity 45.

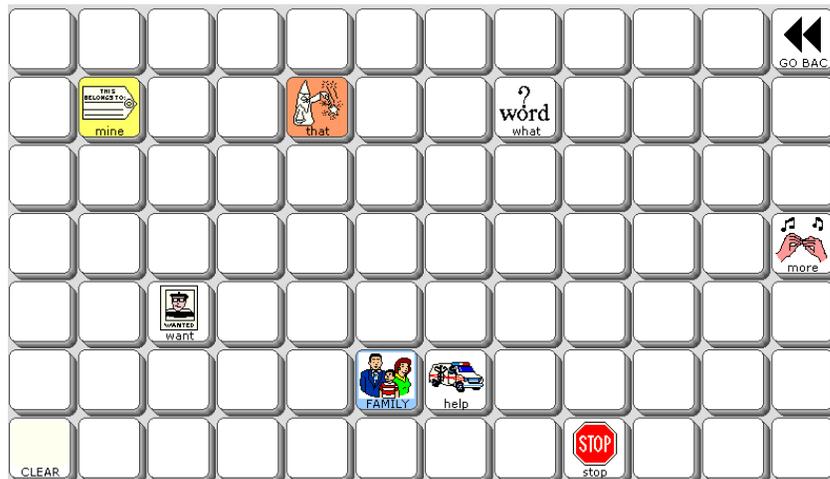
3. Activity Row changes:

Dynamic activity rows have been added to all core keys, with icon rationales on the “about” keys.

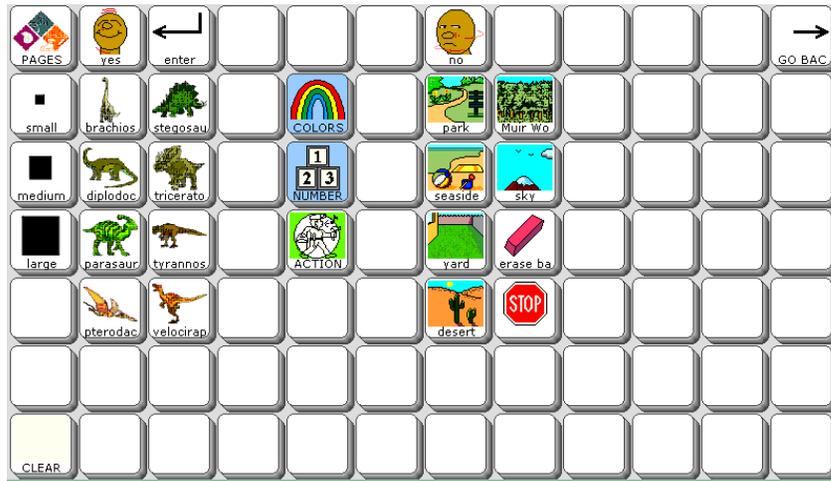


4. Pages changes:

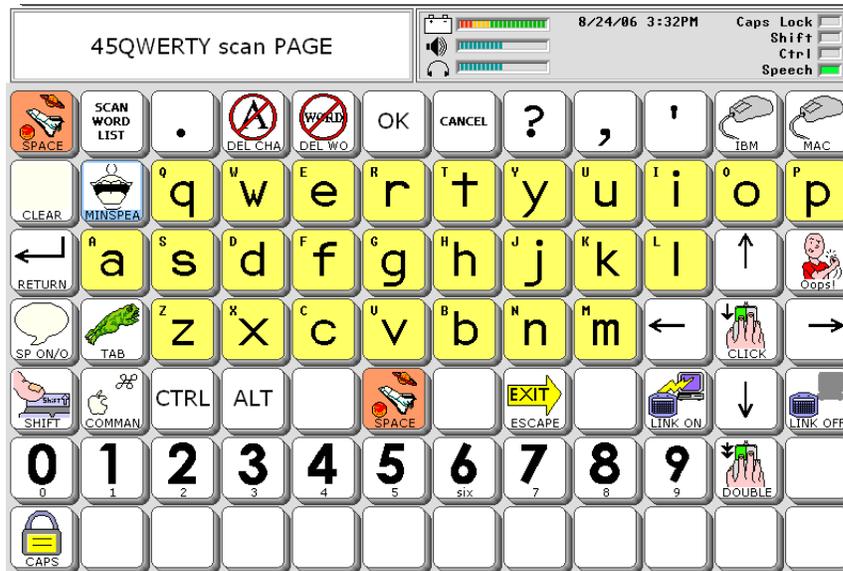
Teaching Core page linked to the main activity row.



IntelliTools Pages linked to the **VTOOLS** row.



New **Spell Page** options have been added. You can find them in the **VTOOLS** row.



Unity 84 Sequenced and Scan

1. **Core** vocabulary changes:
 “all done” = FAMILY + STOP
 “all gone” = FAMILY + FROG
2. **Activity Row** changes:
 Same new activities as Unity 45
3. **Pages** changes:
Teaching Core Pages for teaching first words in Unity are linked to the **VTOOLS** row.

