Unity® for SpringBoard™

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ACKNOWLEDGMENTS

Table of Contents

APPENDICES

The SpringBoard Communication Aid

Up and Running with
Unity® for SpringBoard™

What is in my SpringBoard?

Summary:
The SpringBoard communication aid gives you different options for where to start with a client. The "Exploration Wizard" helps you (a) decide on how you client can access the device and (b) choose a vocabulary set

Welcome to the SpringBoard communication aid. Before we take a closer look at the pre-stored vocabulary options available to you, let's define some of the words we'll be using. First, here is the general layout of the screen:

ACTIVITY ROW	TEXT AREA and SPEAK	ACTIVITY ROW

CORE VOCABULARY
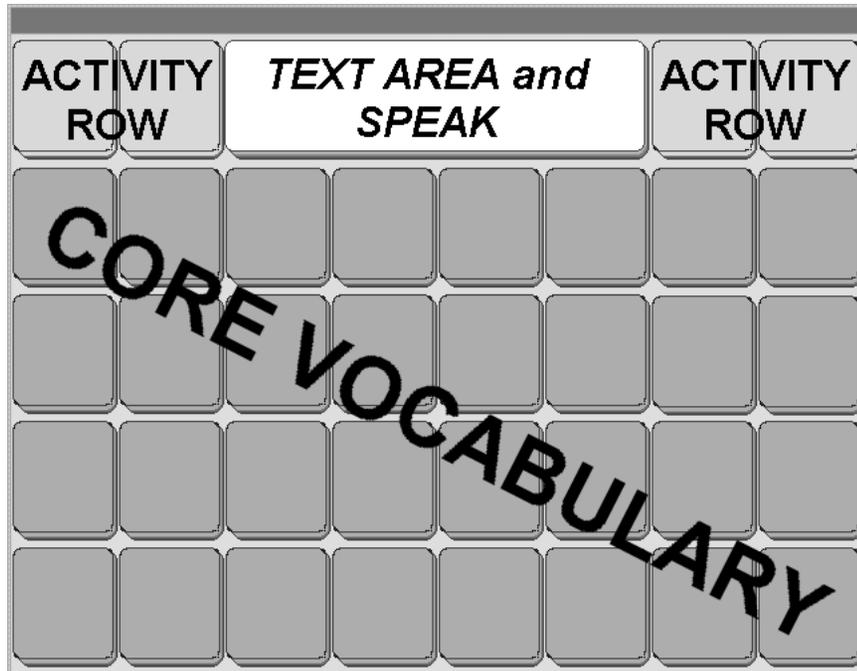
Activity Row—the top row of the display contains two keys on either side of the Text Area and these keys are referred to as the *Activity Row*. These will contain special items related to specific Activities or Topics. The content of these keys will change frequently either by selecting them directly or by using keys in the Core Vocabulary.

Dynamic Activity—when an Activity appears in the Activity Row as a result of activating a key in the Core, it is called a *Dynamic Activity*. Typically, a Dynamic Activity will appear until a selection is made, then it will disappear leaving the original Activity in place.

Static Activity—when an Activity is permanently in the Activity Row, it is called a *Static Activity*. A Dynamic Activity can temporarily mask a Static Activity until a selection is made. At that point, the Dynamic Activity disappears and the original Static Activity is seen.

Core Vocabulary—the four rows under the Activity Row contain 32 keys and are collectively referred to as the *Core Vocabulary*. This area typically contains vocabulary items that are used *frequently* and across situations. Although the Activity Row items may change often, Core Vocabulary stays the same, unless you reprogram it.

Text Area—the top center of the display contains an area where Text will appear. The Text Area can contain either two or three lines of text, depending on how you have set this feature up in the Toolbox.

Selecting the Text Area will speak all the vocabulary produced since the last time *Clear Display* was selected. This allows you to build sentences from single words.

Using the "Exploration Wizard" to decide where to start.

When you first turn on your SpringBoard, you will see a 15-location screen that gives you a number of options. Here's what it looks like:
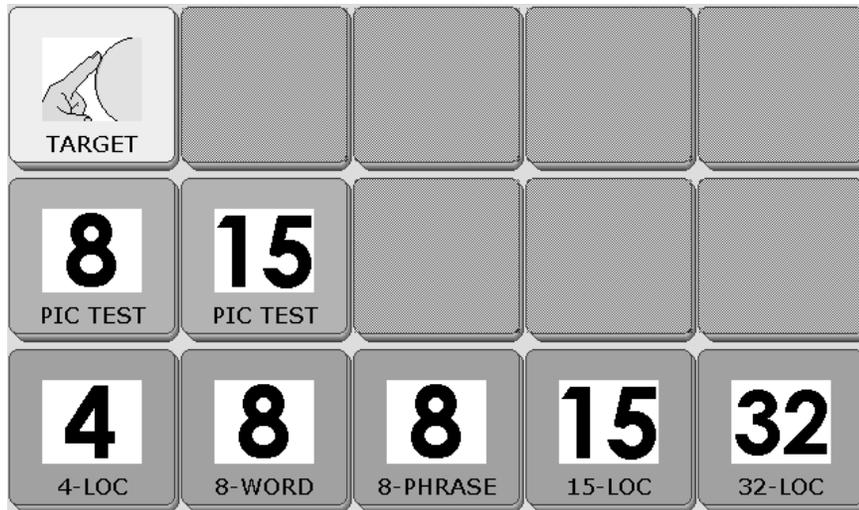
This is the "Exploration Wizard," which lets you explore Targeting Ability, Picture Recognition, Associations, and Vocabulary Options.

The TARGET Test; "Chase the Rabbit"

Summary:
If you are unsure whether to use 4-, 8-, 15-, or 32-locations, you can use the "Chase the Rabbit" game to test your accuracy with key selection.

Select the TARGET key and give the device to your client. He or she should then select the rabbit as it moves around the screen. During the chase, the key size will move from 4 key locations, through 8 and 15, to 32 keys.

For **_DIRECT SELECTION_**, simply follow the rabbit by pressing the keys.

For **_SWITCH SELECTION_**, change the SpringBoard's selection technique to 1 SWITCH or 2 SWITCH and then try to follow the rabbit. You may need to spend some time modifying the selection technique to find the right speed or technique. Refer to the Operator Manual for details on how to do this.

For **_OPTICAL HEAD-POINTING_**, change the SpringBoard Selection Technique option to HEADPNTG. Refer to your Operator Manual for specific details on how to adjust settings.
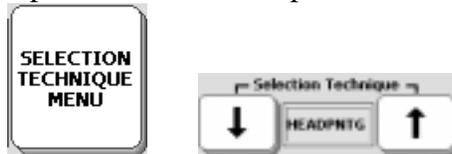
If your client begins to have difficult at any particular level, this suggests you may want to start at the previous key size. So, if he or she begins to fail at 32 locations, then starting with the 15-location vocabulary is indicated.

The Picture Test.

Summary:
To help identify an individual's ability to work with pictures, a simple association test is provided. There are two versions available – an 8-key and a 15-key arrangement. Also included with the SpringBoard package is a Scoring Sheet.

The individual doing the exploration should start by selecting either the 8- or 15-location assessment depending on which you think is the more physically or visually appropriate.

Then follow the instruction on the screen and allow the client to respond. Record responses on the Scoring Sheet (copy included as Appendix 1).

The Picture Test is NOT a standardized evaluation, but a qualitative assessment that will provide some information on a client's ability to *recognize* and *use* pictures. It also gives basic information about an individual's ability to *categorize* When completed, the Scoring Sheet will provide useful data that will guide Clinicians, Teachers, and AT Specialists in setting-up the SpringBoard prior to implementing a specific program of intervention for an individual.

8-location example screen
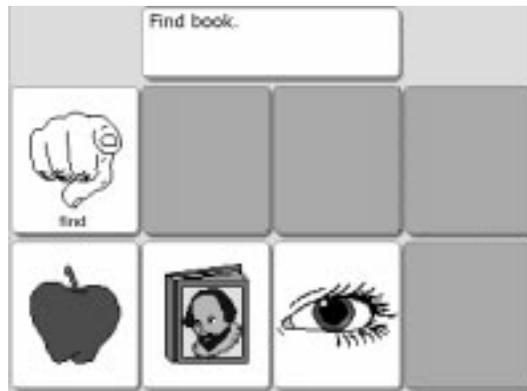
Hit the FIND key and the Target Item appears on the screen. In the example above, it is "Find book." If the correct item is selected, a response will appear in the Text Area.
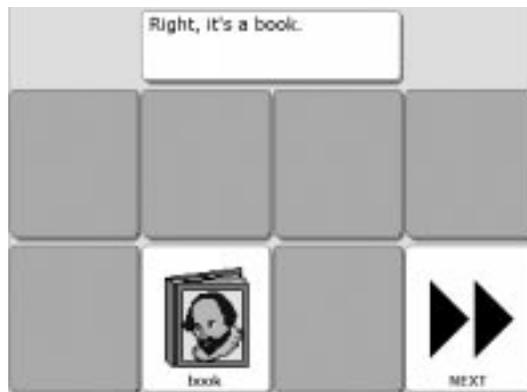
The NEXT key moves on to the next item. Follow the test through to the end, recording all responses on the Scoring Sheet.

15-location Example screen

Hit the FIND key and the Target Item appears on the screen. In the example above, it is "Find dog." If the correct item is selected, a response will appear in the Text Area.

The ▶▶ key moves on to the next item. Follow the test through to the end, recording all responses on the Scoring Sheet.

4-, 8-, 15-, and 32-location options – "I know where I want to start."

Summary:
If you are already fairly sure of what size keyboard you wish to start with, all you need do is select the appropriate key. This will take you directly to a new User Area with a specific vocabulary set already programmed.

Areas 1 through 5 of the SpringBoard contain different overlay sizes with different, though integrated, vocabularies. If you already know that your client is able to access 15 locations, but not 32, then you can go straight to that Area and begin work.

You may also want to simply explore the options available.

If you want to get back to the "Exploration Wizard," go to the Toolbox, select CHOOSE OVERLAY MENU, then SWITCH USER AREA, and finally **Exploration Wizard**. Hit the OK key a couple of times and you should find yourself back at the "Exploration Wizard" overlay.

See you *Operator's Manual* for more details on User Areas.

Color-coding conventions.

Summary:
The Unity vocabularies sometimes use Color-coding to
make the system easier to learn. When you're customizing
your vocabulary, use these codes when necessary.

To make it easier to learn the vocabularies in the SpringBoard,
color-coding has been used. Here are the conventions:

ORANGE – Category Names on Pages.

YELLOW – Pronouns.

PURPLE – Fringe Vocabulary on Pages that is NOT in Core.

RED – Functions e.g. Volume Up/Down.

BLUE – Link to a Page that has other Links.

As you explore the vocabularies, you'll get a chance to see in more
detail how the color-coding works. Try selecting some of the color-
coded keys to see what happens.

4-LOCATION VOCABULARY

4-Location Vocabulary

Summary:

For individuals new to using a communication device, who also have some difficulty with smaller keys, the 4-Location vocabulary is a good choice. With very few keystrokes, you can be singing, playing, reading, and making food choices. The vocabulary can be easily customized for favorite items.
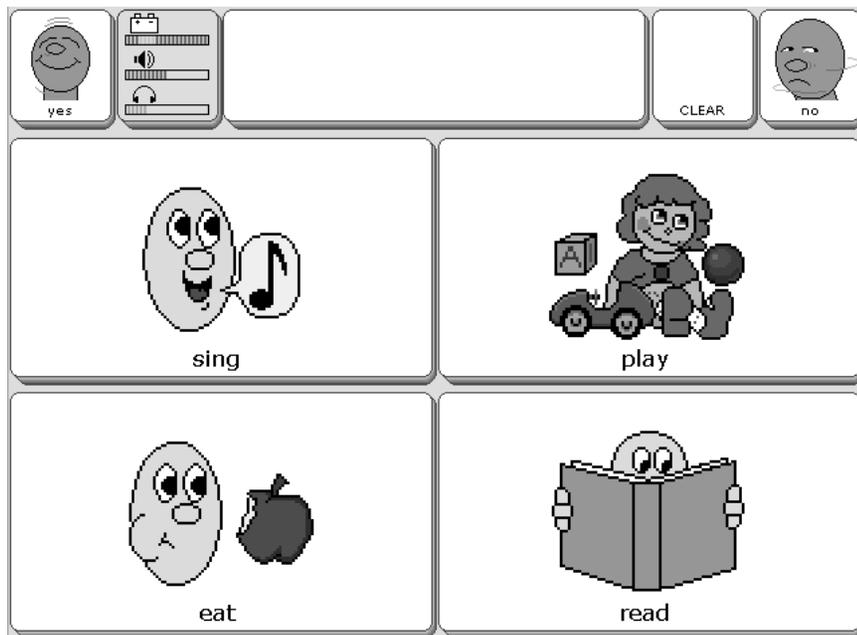
Select one of the Core keys and you will be offered a choice of vocabulary items.

The "Sing" key gives your three song possibilities. You can always change these and record in new favorites. The "Play" key brings up three separate activities. Hitting the "Eat" key gives you the message "I want to eat…" followed by the choice of three items; again, you can customize these for personal preferences. Finally, the "Read" option lets you take part in the reading of any book, the vocabulary giving you control over telling the reader when to turn the page, encourage more reading, or even program in repeated lines.
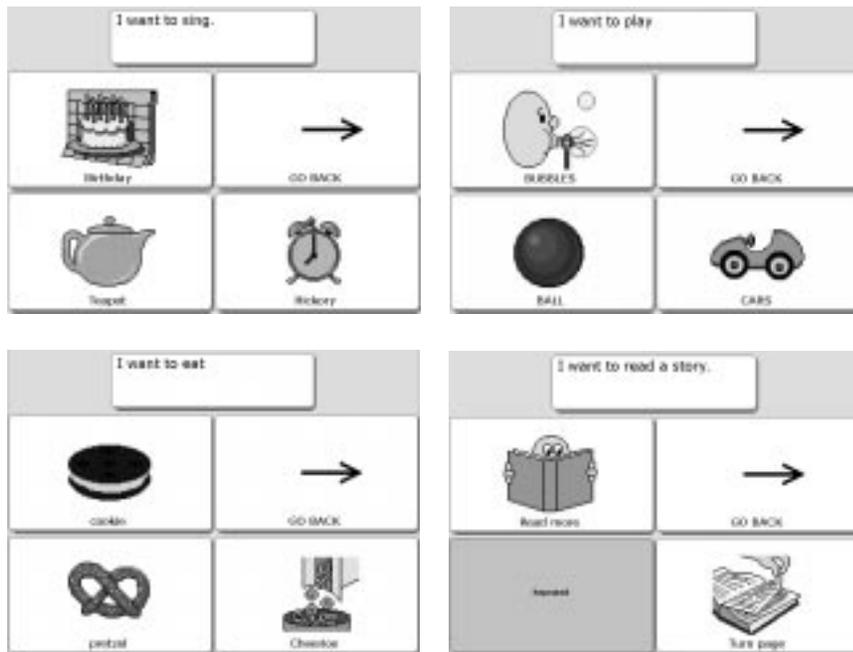
The "GO BACK" key does exactly that – takes you back to the original Core vocabulary.

Here is a specific example of the options offered when you select the "Play" keys of BUBBLES, BALL, and CARS.:

Try these Pages to see how they work.

Try these examples

Summary:
Here are some sentences for you to find. When you have completed them, invent some new options.

"I want to eat Cheerios."
"I want to play with cars."
"I want to read a story."
"I want to play with a ball."

"Roll the ball."
"Bounce the ball."

"Go fast."
"It's gonna crash!"

"Turn the page."
"Read more."

Take a look at the 4-location Vocabulary Sort on page 54 to see what is currently available. Think about how you are going to customize your SpringBoard to modify present Pages and add new ones.

Now you've explored the 4-location vocabulary, consider looking at the 8-location phrase-based overlay or the 8-location word-based arrangement.

8-LOCATION VOCABULARY: SINGLE WORDS

8-Location Word-based Vocabulary

Summary:

To become a truly independent communicator, an individual needs to be able to build novel sentences from singe words. The 8-location Word-based vocabulary is a simple starting point for teaching this skill. Although the vocabulary is very small, it can be used across many situations and with many Activities. There are also a number of fun Page-based Activities available.

The 8-location Word-based option Core vocabulary looks like this;
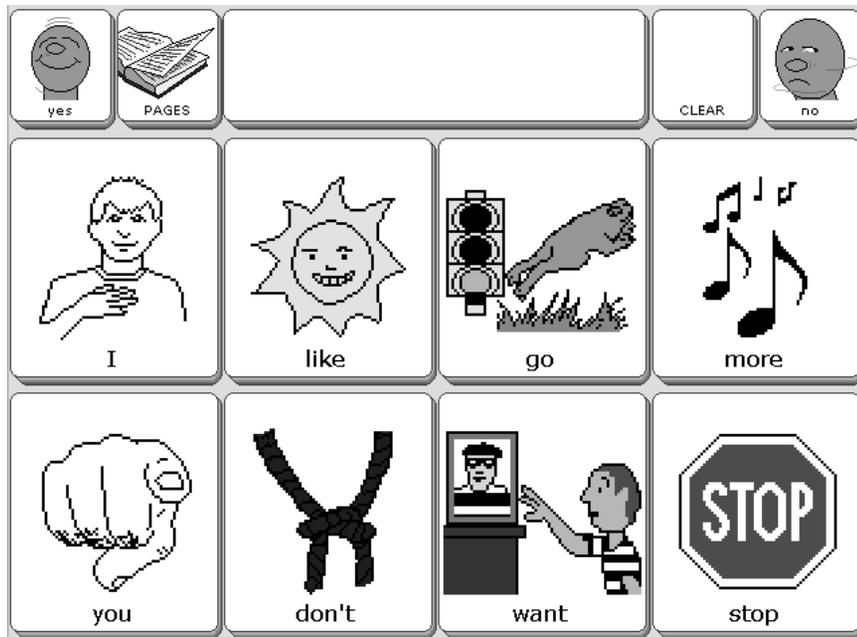
8-Location Overlay: Word-based

Try these examples

Summary:
Here are some sentences for you to find. When you have completed them, invent some new options.

You can build simple sentences by choosing the appropriate keys. Try to say the following:

"I like you."
"I want more."
"Don't go."
"Don't stop."
"I don't want stop."

If you are able to access the smaller keys in the Activity Row, you can make even more sentences.

"I want to play a game."
"You stop playing."
"Don't you like swimming?"
"I want go for a walk."

These simple sentences help to develop sequencing, both visual and auditory.

Take a look at the 8-location Vocabulary Sort on page 60 to see what is currently available. Think about how you are going to customize your SpringBoard to modify present Pages and add new ones.

Fun Pages to encourage interaction

Summary:

The single-word option includes some Fun Pages that are quick and easy to use, and which promote interactive communication. Explore these to see what is available and think of ways to customize your own.

In the Activity Row is a key called PAGES that you can select to take you to a screen with a number of options.

The Pages here are essentially the same as those you'll find with the 8-location word-based vocabulary, so if you learn one 8-location overlay, you'll be well on your way to knowing how the other works.

Take a look at the following specific examples of Pages.

Card-Matching Game: choose PAGES – GAMES - MATCH

My turn	Pick card		BACK
Your turn	not match	a match	again
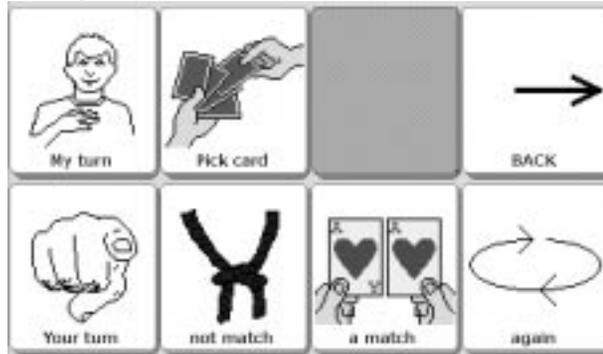
Playing with Dolls: choose PAGES – TOYS - DOLLS

want doll	crying	hold	GO BACK
comb	feed	change	bed

Read Brown Bear: PAGES – BOOKS – BROWN BEAR

bird	duck	horse	frog
cat	dog	sheep	MORE

If you feel you've explored all you need at this level, take a look at the 8-location phrase-based vocabulary to see how it differs. If you think 8-location is too simple, make the step up to 15 locations.

8-LOCATION PHRASE-BASED VOCABULARY

8-Location Phrase-based Vocabulary

Summary:

For clients who cannot physically or visually handle more than 8 large keys, there are two 8-location options available. The Phrase-based vocabulary enables you to build short, complete sentences with two keystrokes. It isn't as flexible as using single words to make completely novel sentences, but it may be a good starting point for someone needing quick reinforcement with little effort.

When you choose the 8-location phrase-based option, the Core vocabulary looks like this:
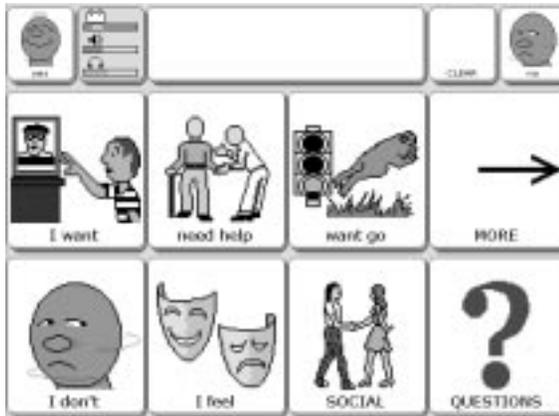
If you hit the MORE key, you find another set of items:

Here are the screens that you will see if you select any of the first 6 keys from the first Core screen:
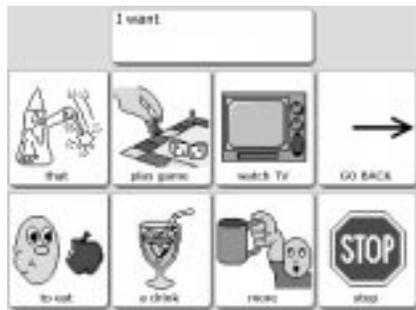
"I want…"

"Need help"

"I want go…"

"I don't…"
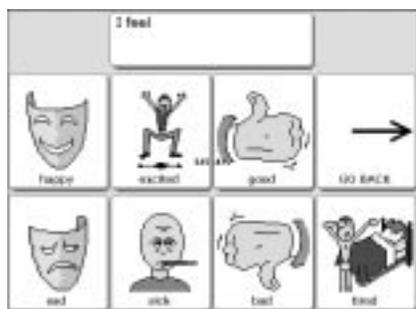
"I feel…"
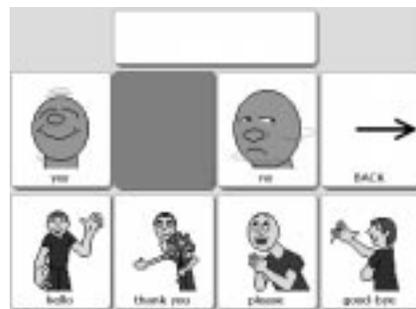
"SOCIAL"

Try these examples

Summary:
Here are some sentences for you to find. When you have completed them, invent some new options.

If you want to see how easy it is to generate some basic phrases, try making the following:

"I want to watch TV."
"I need help with my drink."
"I want to go to my friend's house."
"I feel tired."
"I don't like it."
"I want more."
"Thank you."
"What are we going to do today?"
"I want to go home."
"What do you want to do?"
"I want to go to the store."
"I don't need help."

"Thank you."
"I'm not so good."
"Good-bye."

Fun Pages to encourage interaction

Summary:

It is important for anyone starting out with an augmentative communication system that they get reinforced for what they achieve. The 8-location Phrase-based overlay provides some Fun Pages that are quick and easy to use, and which promote interactive communication.

Press the MORE key, then the GAMES key to see the following screen:
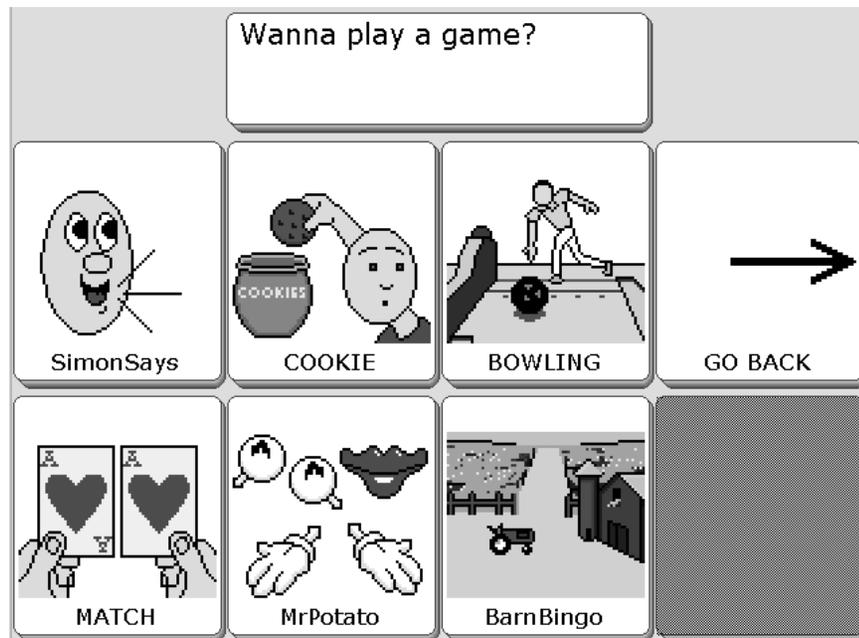
Now select the "Simon Says" key.

Now you're ready to play "Simon Says!"
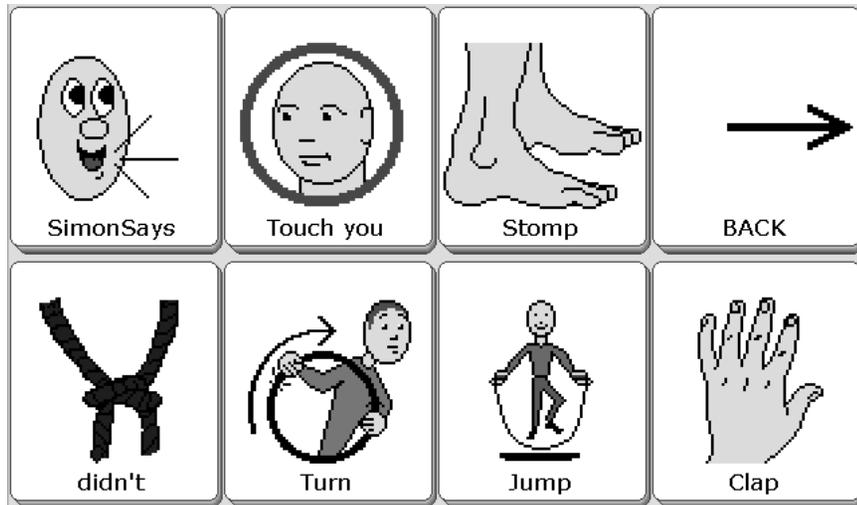
Select "Simon Says" followed by another key to issue an
instruction.

"Simon Says: Stomp your feet!"

"Simon Says: Clap your hands!"

"Touch your head."

"Simon didn't say touch your head!"

You can even do more complex tasks such as saying what the day is. Select MORE then CALENDAR and you'll see this overlay:
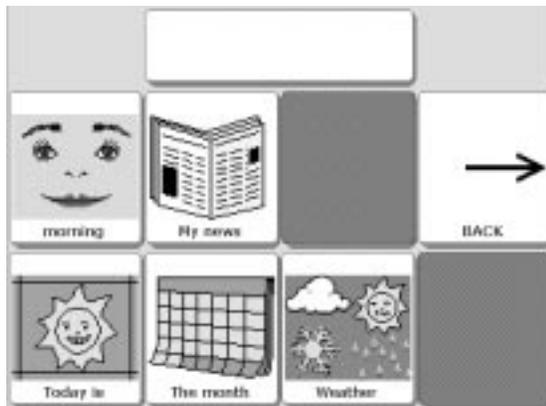
Then select "Today is…"

Now choose the day to say "Today is Wednesday."

Finally, you can add the month and talk about the weather!

If you feel you've explored all you need at this level, take a look at the 8-location word-based vocabulary to see how it differs. If you think 8-location is too simple, make the step up to 15 locations.

15-LOCATION VOCABULARY

15-Location Word-based Vocabulary

Summary:
The individual who is able to access a 15-location keyboard has more efficient access to vocabulary than using only 8 locations. The ability to build sentences from single words is a skill that an individual needs to acquire to become a truly independent communicator. This 15-location Word-based vocabulary is a simple starting point for teaching this skill. Although the vocabulary is very small, it can be used across many situations and with many Activities. There are also some special Page-based Activities included.

The 15-location Word-based option Core vocabulary looks like this;
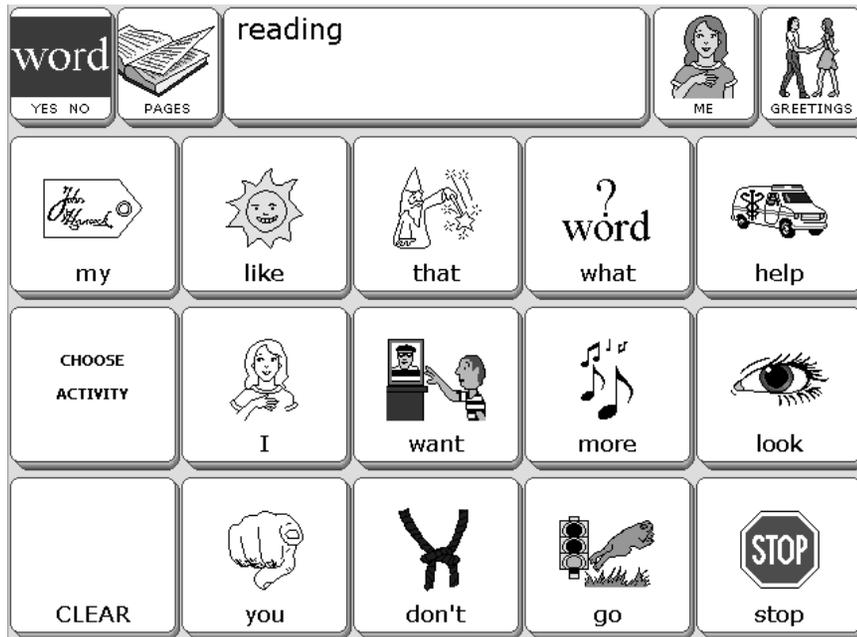
15-Location Overlay

Select keys to speak individual words and build sentences. See if you can make the following:

"I want that."
"What don't you like?"
"I help you look."
"Don't go."

The Activity Row gives you new vocabulary choices when you select some of the keys.

When you hit the WANT key, notice how there are options in the Activity Row. You could say "I want a toy" or "I want to play a game." Using the DON'T key gives you the chance to make everything into a negative – "I don't want a toy;" "I don't want to play a game."

Try these examples

Summary:
Here are some sentences for you to find. When you have completed them, invent some new options.

"I want to watch TV."
"I don't think so."
"Don't you go outside."
"What did you say?"
"I want more juice."
"I want my Dad."
"Look at me."
"I want to help my friend."
"Help me."
"I don't have any."
"I don't want more food."
"What don't you like to read?"
"I want to stop now."

You can go ahead and make up your own sentences. Just remember to keep an eye on the Activity Row where words can change.

Using Special Activities

Summary:
The four keys at the top of the display can be used for (a) special vocabulary, (b) special functions (like CLEAR DISPLAY), or to link you to Pages. Dynamic Activities are those items that appear in the top four keys temporarily and then disappear after being selected.

Here is the default set of Activities with the 15-location keyboard.

word				ME	GREETINGS
YES NO	PAGES				

Choosing the YES NO key gives you the following:

yes	thank you			please	no

The PAGES key gives you a set of links to special pages:

SCHOOL	MEDICAL			FUN	CATEGORY

Choosing ME shows the following items:

name	home			birthday	3 yrs old

The GREETINGS key gives you just what you would expect!

Hi	How you?			I'm fine	not good

Using Special Pages

Summary:

A number of Pages have been designed that cover School-type activities, Medical requests, Fun activities, and Categories of words. The best way to find out about these is to explore.

Here are the Pages available using the PAGES key.

School

Medical

Fun

BUBBLES	CARS	DRESS UP	DOLLS	GO BACK
GAME	CHECKERS	CARDS	GO FISH	UNO
READ BOOK	BLUE HAT	BR BEAR		MORE

SIMONSAYS	COOKIE	BARNBINGO	MrPOTATO	GO BACK
BOWLING				
				MORE

Categories

ANIMALS	CLASSES	CLOTHING		GO BACK
JOBS	TOYS	FOOD		

32-LOCATION VOCABULARY

32-Location Word-based Vocabulary

Summary:
For the client who has no physical or visual issues to contend with, the 32-location overlay is the best starting point. Designed to promote and teach single-word sentence building, this vocabulary option provides a Core vocabulary of common words, as well as less commonly used words via the Activity Row or special Pages.

The 32-location Word-based option Core vocabulary looks like this;

32-Location Overlay

Building Sentences

Summary:
By using Core keys and Activity Row keys, it is possible to build simple sentences word-by-word. This allows for flexibility in generating new utterances and provides a foundation for moving toward more sophisticated systems with larger vocabularies.

Take a look at the overlay below. Notice how the sentence "I want to play" appears in the Text Area. But you will also see that the Activity Row has changed to contain the items "cards," "a game," "music," and "ball."

That's because the "play" key has a DYNAMIC ACTIVITY linked to it; when you select the key, it changes the pictures in the

Activity Row. When you choose from a Dynamic Activity, the Activity Row then automatically goes back to the original Row.

So, you can now build a sentence such as "I want to play cards" or "I want to play a game."

Try these examples

Summary:
Here are some sentences for you to find. When you have completed them, invent some new options.

Try these sentences:

"I like sports."
"Do you want to listen to music?"
"I don't feel tired."
"It is my mom."
"Come here."
"I like to eat cereal."
"What do you want to do?"
"Don't you want to work on the computer?"
"Please look at me."
"I like you."
"I want you to help me get dressed."
"More juice please."
"Do you want more food?"
"I want you to make a sandwich."
"Please read a story."

Using Special Activities

Summary:
The Activity Row contains some special activities that you can access. Simply selecting the Activity key reveals the special vocabulary.

Here's what the default Activity Row looks like with the 32-location vocabulary overlay:

The four keys, YES NO, ME, GREETINGS, and FUN will produce specific vocabulary. Choose the FUN Activity.

When you choose FUN, you get three new options and a MORE key to take you to more Activities. Select the READ BOOK option and you see the following;

This Activity is designed to give the person using the device the chance to interact in a Book-reading session. There is a *Comment function* ("Look at that!"), a *Question function* ("What's that?"), a *Directive function* ("Turn the page"), and a location into which a repeated line from a specific book can be recorded.

Using Special Pages

Summary:
A number of Pages have been designed that cover School-type activities, Medical requests, Fun activities, and Categories of words. The best way to find out about these is to explore.

Here are the Pages available using the PAGES key.

Note that a key outlined in *blue* links to another set of Pages, and the keys outlined in red are for the Tools of Volume Up and Volume Down. It's a good idea to adopt this sort of color-coding when you start customizing your device.

Vocabulary Sorts

Using the Vocabulary Sorts

The Sorts are Alphabetical by Core and Page:

- 4-Location Vocabulary
- 8-Location Vocabulary
- 15-Location Vocabulary
- 32-Location Vocabulary

Each Page has a **Heading** followed by a Page Label in parentheses. This is the actual name of the page inside the SpringBoard and the one you would need to choose in order to customize. For example, if you are using the 8-location vocabulary and want to change the **News Page** (to add the latest News), you go to the SpringBoard Toolbox, press **MODIFY PAGE**, and then select **8NEWS**.

The **first column** has the item that is stored – it may be a word, phrase, or sentence.
The **next** columns list the specific icon or icons that need to be chosen.
The **final item** is a word in *italics* that indicates what is actually on the key to press.

The 8-location vocabulary is almost identical for both Word-based and Phrase-based options. The variations are maked as such in parentheses e.g. "Core and Dynamic Activity Vocabulary: WORD-BASED ONLY."

4-Location Vocabulary

Activity Row

No	NO
Yes	YES

Ball Page (4BALL)

Bounce the ball	PLAY	BALL	Bounce
Roll the ball	PLAY	BALL	Roll
Throw the ball	PLAY	BALL	Throw

Bubbles Page (4BUBBLES)

Blow more bubbles	PLAY	BUBBLES	Blow
Catch a bubble	PLAY	BUBBLES	Catch
Pop the bubbles	PLAY	BUBBLES	pop

Cars Page (4CARS)

Go fast	PLAY	CARS	Fast
It's gonna crash	PLAY	CARS	Crash
Make it go	PLAY	CARS	Go

Eat Page (4EAT)

I want to eat a cookie	EAT	Cookie
I want to eat a pretzel	EAT	Pretzel
I want to eat Cheerios	EAT	Cheerios

Play Page (4PLAY)

I want to play with a ball	PLAY	BALL
I want to play with bubbles	PLAY	BUBBLES
I want to play with cars	PLAY	CARS

Reading Page (4READ)

Read more	READ	*Read more*
Repeated line	READ	*Repeated*
Turn the page	READ	*Turn page*

Singing Page (4SING)

Happy Birthday	SING	*Birthday*
Hickory Dickory Dock	SING	*Hickory*
I'm a little teapot	SING	*Teapot*

Talking About Page (4TALK)

I want to eat	*EAT*
I want to play	*PLAY*
I want to read a story	*READ*
I want to sing	*SING*

8-Location Vocabulary

Core and Dynamic Activity Vocabulary: WORD-BASED ONLY:

Message	Key	Key
Don't	DON'T	
I	I	
Go	GO	
Go for a walk	GO	a walk
Go home	GO	home
Go outside	GO	outside
Go to the bathroom	GO	bathroom
Like riding	LIKE	riding
Like sports	LIKE	sports
Like swimming	LIKE	swimming
Like the movie	LIKE	the movie
More	MORE	
More food	MORE	food
More juice	MORE	juice
More please	MORE	please
More time	MORE	time
Stop	STOP	
Stop now	STOP	now
Stop playing	STOP	playing
Stop this	STOP	this
Stop working	STOP	working
Want	WANT	
Want a toy	WANT	a toy
Want to listen to music	WANT	music
Want to play a game	WANT	play game
Want to watch TV	WANT	TV
You	YOU	

Book Page: Brown Bear (8BEAR and 8BEAR2)

Message	Key	Key	Key
I see a black sheep looking at me	Brown Bear	*Sheep*	
I see a blue horse looking at me	Brown Bear	*Horse*	
I see a green frog looking at me	Brown Bear	*Frog*	
I see a purple cat looking at me	Brown Bear	*Cat*	
I see a red bird looking at me	Brown Bear	*Bird*	
I see a white dog looking at me	Brown Bear	*Dog*	
I see a yellow duck looking at me	Brown Bear	*Duck*	
I see a goldfish looking at me	Brown Bear	MORE	*Fish*
I see a teacher looking at me	Brown Bear	MORE	*Teacher*
I see children looking at me	Brown Bear	MORE	*Children*
Read a different book	Brown Bear	MORE	*DIFFERENT*
Read it again	Brown Bear	MORE	*Again*
The End	Brown Bear	MORE	*The End*

Barnyard Bingo Page (8BBINGO)

Message	Key	Key	Key	Key
Barnyard Bingo	GAMES	BARNBINGO	*BarnBingo*	
Bingo!	GAMES	BARNBINGO	*Bingo*	
blue	GAMES	BARNBINGO	COLOR	*blue*
Chicken	GAMES	BARNBINGO	*Chicken*	
Cow	GAMES	BARNBINGO	*Cow*	
Green	GAMES	BARNBINGO	COLOR	*green*
Pig	GAMES	BARNBINGO	*Pig*	
red	GAMES	BARNBINGO	COLOR	*Red*
Sheep	GAMES	BARNBINGO	*Sheep*	
yellow	GAMES	BARNBINGO	COLOR	*yellow*

Bowling Page (8BOWLING)

Message	Key	Key	Key
Good one!	GAMES	BOWLING	*Good one*
I need a ball	GAMES	BOWLING	*Need ball*
I need bowling shoes	GAMES	BOWLING	*Need shoe*
Knock um down	GAMES	BOWLING	*Knock um*
My turn	GAMES	BOWLING	*My turn*
Roll the ball	GAMES	BOWLING	*Roll ball*
Your turn	GAMES	BOWLING	*Your turn*

Bubbles Page (8BUBBLES)

Message	Key	Key	Key
Blow	TOYS	BUBBLES	*Blow*
Blow them high	TOYS	BUBBLES	*High*
Blow them low	TOYS	BUBBLES	*Low*
Bubbles	TOYS	BUBBLES	*Bubbles*
Catch a bubble	TOYS	BUBBLES	*Catch*
Lots of bubbles	TOYS	BUBBLES	*Lots*
Pop the bubbles	TOYS	BUBBLES	*Pop*
Wipe off the bubbles	TOYS	BUBBLES	*Wipe*

Cars Page (8CARS)

Message	Key	Key	Key
Beep beep	TOYS	CARS	*Beep beep*
Car	TOYS	CARS	*Car*
Crash	TOYS	CARS	*Crash*
Fast	TOYS	CARS	*Fast*
Go	TOYS	CARS	*Go*
Truck	TOYS	CARS	*Truck*
Vroom	TOYS	CARS	*Vroom*

Colors Page (8COLORS)

Message	Key	Key	Key
Blue	SCHOOL	COLORS	Blue
Brown	SCHOOL	COLORS	Brown
Green	SCHOOL	COLORS	Green
Orange	SCHOOL	COLORS	Orange
Purple	SCHOOL	COLORS	Purple
Red	SCHOOL	COLORS	Red
Yellow	SCHOOL	COLORS	Yellow

Cooking Page (8COOK)

Message	Key	Key	Key
Bake	SCHOOL	COOKING	Bake
Cut	SCHOOL	COOKING	Cut
Off	SCHOOL	COOKING	Off
On	SCHOOL	COOKING	On
Pour	SCHOOL	COOKING	Pour
Stir	SCHOOL	COOKING	Stir
Taste	SCHOOL	COOKING	Taste

Cookie Jar Game Page (8COOKIE and 8NAME)

Message	Key	Key	Key	Key
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Cindy
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Bobby
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Ben
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Sue
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Jimmy
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Patti
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Sean
Cindy took the cookie from the cookie jar!	GAMES	COOKIE	NAMES	Jenny
Couldn't be me!	GAMES	COOKIE	Couldn't	

Then who?	GAMES	COOKIE	*Then who?*	
Who took the cookie from the cookie jar?	GAMES	COOKIE	*Who took*	
Who, me?	GAMES	COOKIE	*Who, me?*	
Yes, you!	GAMES	COOKIE	*Yes, you!*	

Days Page (8DAYS)

Message	*Key*	*Key*	*Key*
Good Morning	CALENDAR	*Morning*	
Today is Friday	CALENDAR	Today is	*Friday*
Today is Monday	CALENDAR	Today is	*Monday*
Today is Saturday	CALENDAR	Today is	*Saturday*
Today is Sunday	CALENDAR	Today is	*Sunday*
Today is Thursday	CALENDAR	Today is	*Thursday*
Today is Tuesday	CALENDAR	Today is	*Tuesday*
Today is Wednesday	CALENDAR	Today is	*Wednesday*

Doll Game Page (8DOLLS)

Message	*Key*	*Key*	*Key*
Baby's crying	TOYS	DOLLS	*Crying*
Change the baby	TOYS	DOLLS	*Change*
Comb the hair	TOYS	DOLLS	*Comb*
Feed the baby	TOYS	DOLLS	*Feed*
Hold the baby	TOYS	DOLLS	*Hold*
I want the baby doll	TOYS	DOLLS	*Want doll*
Put the baby to bed	TOYS	DOLLS	*Bed*

Don't Messages (8DON'T): PHRASE-BASED ONLY

Message	*Key*	*Key*
I don't like it	DON'T	*Like it*
I don't need help	DON'T	*Need help*
I don't want more	DON'T	*Want more*
I don't want that	DON'T	*Want that*
I don't want to go	DON'T	*Want go*
I don't want you	DON'T	*Want you*

Dress-Up Game Page (8DRESSUP)

Message	Key	Key	Key
How do I look?	TOYS	DRESS UP	*I look*
Let's play dress up	TOYS	DRESS UP	
Look in the mirror	TOYS	DRESS UP	*Mirror*
Put it one	TOYS	DRESS UP	*Put on*
Put on a hat	TOYS	DRESS UP	*Hat*
Put on a shirt	TOYS	DRESS UP	*Shirt*
Put on glasses	TOYS	DRESS UP	*Glasses*
You look good	TOYS	DRESS UP	*You look*

Feelings Messages (8FEELING): PHRASE-BASED ONLY

Message	Key	Key
I feel bad	FEEL	*Bad*
I feel excited	FEEL	*Excited*
I feel good	FEEL	*Good*
I feel happy	FEEL	*Happy*
I feel sad	FEEL	*Sad*
I feel sick	FEEL	*Sick*
I feel tired	FEEL	*tired*

Go Messages (8GO): PHRASE-BASED ONLY

Message	Key	Key
I want to go home	GO	*Home*
I want to go outside	GO	*Outside*
I want to go to my friend's house	GO	*Friend's*
I want to go to the bathroom	GO	*Bathroom*
I want to go to the pool	GO	*Pool*
I want to go to the store	GO	*Store*
I want to go with you	GO	*With you*

Help Messages (8HELP): PHRASE-BASED ONLY

Message	Key	Key
I need help getting repositioned	HELP	*Position*
I need help please	HELP	*Please*

I need help with this	HELP	*With this*
I need help with my drink	HELP	*My drink*
I need help with my wheelchair	HELP	*My chair*

Matching Game Page (8MATCH)

Message	*Key*	*Key*	*Key*
It's a match	GAMES	MATCH	*A match*
It's not a match	GAMES	MATCH	*Not match*
Let's play again.	GAMES	MATCH	*Again*
My turn	GAMES	MATCH	*My turn*
Pick a card	GAMES	MATCH	*Pick card*
Your turn	GAMES	MATCH	*Your turn*

Me Page (8ME)

Message	*Key*	*Key*
How about you?	ME	*You?*
I go to school at…	ME	*School*
I like…	ME	*I like*
I live in…	ME	*I line in*
I live with…	ME	*Live with*
My birthday is…	ME	*Birthday*
My name is…	ME	*My name*

Money Page (8MONEY)

Message	*Key*	*Key*	*Key*
Dime	SCHOOL	MONEY	*Dime*
Dollar	SCHOOL	MONEY	*Dollar*
Money	SCHOOL	MONEY	*Money*
Nickel	SCHOOL	MONEY	*Nickel*
Penny	SCHOOL	MONEY	*Penny*
Quarter	SCHOOL	MONEY	*Quarter*

Months Pages (8MONTH and 8MONTH2)

The month is April	CALENDAR	The month	*April*	
The month is February	CALENDAR	The month	*February*	
The month is January	CALENDAR	The month	*January*	
The month is July	CALENDAR	The month	*July*	
The month is June	CALENDAR	The month	*June*	
The month is March	CALENDAR	The month	*March*	
The month is May	CALENDAR	The month	*May*	
The month is August	CALENDAR	The month	MORE	*August*
The month is December	CALENDAR	The month	MORE	*December*
The month is November	CALENDAR	The month	MORE	*November*
The month is October	CALENDAR	The month	MORE	*October*
The month is September	CALENDAR	The month	MORE	*September*

News Page (8NEWS)

Message	*Key*	*Key*	*Key*
I got a…	CALENDER	MY NEWS	*I got a*
I have some news	CALENDER	MY NEWS	*Have News*
I went…	CALENDER	MY NEWS	*I went*
My family…	CALENDER	MY NEWS	*My family*
My friend…	CALENDER	MY NEWS	*My friend*

Numbers Page (8NUMBERS)

Message	*Key*	*Key*	*Key*
1	SCHOOL	NUMBERS	*1*
2	SCHOOL	NUMBERS	*2*
3	SCHOOL	NUMBERS	*3*
4	SCHOOL	NUMBERS	*4*
5	SCHOOL	NUMBERS	*5*
6	SCHOOL	NUMBERS	*6*
7	SCHOOL	NUMBERS	*7*

Opposites Page (8OPPOSITE)

Message	Key	Key	Key
Big	SCHOOL	CONCEPTS	*Big*
Different	SCHOOL	CONCEPTS	*Different*
Little	SCHOOL	CONCEPTS	*Little*
Right	SCHOOL	CONCEPTS	*Right*
Same	SCHOOL	CONCEPTS	*Same*
Wrong	SCHOOL	CONCEPTS	*Wrong*

Potato Head Game Page (8POTATO)

Message	Key	Key	Key
A foot	GAMES	MRPOTATO	*Foot*
A hand	GAMES	MRPOTATO	*Hand*
A hat	GAMES	MRPOTATO	*Hat*
A head	GAMES	MRPOTATO	*Head*
A mouth	GAMES	MRPOTATO	*Mouth*
A nose	GAMES	MRPOTATO	*Nose*
I want	GAMES	MRPOTATO	*I want*

Questions Page (8QUEST): **PHRASE-BASED ONLY**

Message	Key	Key
What are we going to do today?	QUESTION	*Do today?*
What do you want to do?	QUESTION	*Want do?*
What's that?	QUESTION	*That?*
When?	QUESTION	*When?*
Where?	QUESTION	*Where?*
Why?	QUESTION	Why?

Reading Page (8READBOOK)

Message	Key	Key	Key
Look at that	BOOKS	A book	*Look that*
Read more	BOOKS	A book	*Read more*
Repeated line	BOOKS	A book	*RpeatLine*
Turn the page	BOOKS	A book	*Turn page*
Wait, go back	BOOKS	A book	*Go back*
What's that?	BOOKS	A book	*What that*

Shapes Page (8PAGE)

Message	Key	Key	Key
Circle	SCHOOL	SHAPES	Circle
Diamond	SCHOOL	SHAPES	Diamond
Heart	SCHOOL	SHAPES	Heart
Rectangle	SCHOOL	SHAPES	Rectangle
Square	SCHOOL	SHAPES	Square
Star	SCHOOL	SHAPES	Star
Triangle	SCHOOL	SHAPES	Triangle

Simon Says Game Page (8SIMON)

Message	Key	Key	Key
Clap your hands!	GAMES	SIMONSAYS	Clap
Jump up and down!	GAMES	SIMONSAYS	Jump
Simon didn't say!	GAMES	SIMONSAYS	Didn't
Simon Says	GAMES	SIMONSAYS	SimonSays
Stomp your feet!	GAMES	SIMONSAYS	Stomp
Touch your head!	GAMES	SIMONSAYS	Touch you
Turn around!	GAMES	SIMONSAYS	Turn

Social Page (8SOCIAL): **PHRASE-BASED ONLY**

Message	Key	Key
Good-bye	SOCIAL	Good-bye
Hello	SOCIAL	Hello
No	SOCIAL	No
Please	SOCIAL	Please
Thank you	SOCIAL	Thank you
Yes	SOCIAL	yes

Toys Page (8TOYS)

Message	Key	Key
Let's play	TOYS	
Let's play with bubbles	TOYS	BUBBLES
Let's play with dolls	TOYS	DOLLS
Let's plays with trucks and cars	TOYS	CARS
Let's play dress-up	TOYS	DRESS-UP

Wants Messages (8WANTS): **PHRASE-BASED ONLY**

Message	Key	Key
I want a drink	WANT	*A drink*
I want more	WANT	*More*
I want that	WANT	*That*
I want to eat	WANT	*To eat*
I want to play a game	WANT	*Play game*
I want to stop	WANT	*Stop*
I want to watch TV	WANT	*Watch TV*

Weather Page (8WEATHER)

Message	Key	Key	Key
The weather is cold	CALENDAR	Weather	*Cold*
The weather is cloudy	CALENDAR	Weather	*Cloudy*
The weather is foggy	CALENDAR	Weather	*Foggy*
The weather is hot	CALENDAR	Weather	*Hot*
The weather is rainy	CALENDAR	Weather	*Rainy*
The weather is snowy	CALENDAR	Weather	*Snowy*
The weather is sunny	CALENDAR	Weather	*Sunny*
The weather is windy	CALENDAR	Weather	*Windy*

15-Location Vocabulary

Core and Dynamic Activity Vocabulary

Message	Key	Key
Don't	DON'T	
Don't have any	DON'T	Have any
Don't know	DON'T	Know
Don't need any	DON'T	Need any
Don't think so	DON'T	Think so
Go	GO	
Go for a walk	GO	A walk
Go home	GO	Home
Go outside	GO	Outside
Go to work	GO	To work
Help	HELP	
Help me	HELP	Me
Help please	HELP	Please
Help with my food	HELP	My food
Help with this	HELP	With this
Hi	GREETINGS (AR)	Hi
How are you?	GREETINGS (AR)	How you?
I	I	
I am 3-years-old	ME (AR)	3 yrs old
I live in…	ME (AR)	Home
I'm fine	GREETINGS (AR)	I'm fine
I'm not so good	GREETINGS (AR)	Not good
Like	LIKE	
Like reading	LIKE	Riding
Like sports	LIKE	sports
Like swimming	LIKE	Swimming
Like the movie	LIKE	The movie
Look	LOOK	
Look at me	LOOK	At me
Look at the picture	LOOK	Picture
Look at this	LOOK	At this
Look here	LOOK	Here
More	MORE	
More food	MORE	Food
More juice	MORE	Juice

More please	MORE	*Please*
More time	MORE	*Time*
My	*MY*	
My birthday is…	ME (AR)	*Birthday*
My dad	MY	*Dad*
My friend	MY	*Friend*
My mom	MY	*Mom*
My name is…	ME (AR)	*Name*
My turn	MY	*Turn*
No	YES NO (AR)	*No*
Please	YES NO (AR)	*Please*
Stop	*STOP*	
Stop now	STOP	*Now*
Stop playing	STOP	*Playing*
Stop this	STOP	*This*
Stop working	STOP	*Working*
Thank you	YES NO (AR)	*Thank you*
That	*THAT*	
That game	THAT	*Game*
That kid	THAT	*Kid*
That one	THAT	*One*
That sound	THAT	*Sound*
Want	*WANT*	
Want a toy	WANT	*A toy*
Want to	WANT	*To*
Want to play a game	WANT	*Play game*
Want to watch TV	WANT	*Watch TV*
What	*WHAT*	
What are we going to do?	WHAT	*We do?*
What are you doing?	WHAT	*Doing*
What can I do?	WHAT	*Can I do?*
What did you say?	WHAT	*You say?*
Yes	YES NO (AR)	*Yes*
You	*YOU*	

Animals Page (15ANIMALS)

Message	Key	Key	Key
Animal	CATEGORY (AR)	ANIMALS	Animal
Bear	CATEGORY (AR)	ANIMALS	Bear
Cat	CATEGORY (AR)	ANIMALS	Cat
Cow	CATEGORY (AR)	ANIMALS	Cow
Dog	CATEGORY (AR)	ANIMALS	Dog
Elephant	CATEGORY (AR)	ANIMALS	Elephant
Fish	CATEGORY (AR)	ANIMALS	Fish
Horse	CATEGORY (AR)	ANIMALS	Horse
Lion	CATEGORY (AR)	ANIMALS	Lion
Monkey	CATEGORY (AR)	ANIMALS	Monkey
Pig	CATEGORY (AR)	ANIMALS	Pig
Sheep	CATEGORY (AR)	ANIMALS	Sheep
Tiger	CATEGORY (AR)	ANIMALS	tiger

Art Page (15ART)

Message	Key	Key	Key
Color	CATEGORY (AR)	ART	Color
Crayon	CATEGORY (AR)	ART	Crayon
Cut	CATEGORY (AR)	ART	Cut
Draw	CATEGORY (AR)	ART	Draw
Glue	CATEGORY (AR)	ART	Glue
I want	CATEGORY (AR)	ART	I want
Marker	CATEGORY (AR)	ART	Marker
Paper	CATEGORY (AR)	ART	Paper
Pencil	CATEGORY (AR)	ART	Pencil
Scissors	CATEGORY (AR)	ART	Scissors
Stamper	CATEGORY (AR)	ART	Stamper

Barnyard Bingo Page (15BABINGO)

Message	Key	Key	Key
Barnyard Bingo	FUN (AR)	BARNBINGO	BarnBingo
Blue	FUN (AR)	BARNBINGO	Blue
Chicken	FUN (AR)	BARNBINGO	Chicken
Good game	FUN (AR)	BARNBINGO	Good game
Green	FUN (AR)	BARNBINGO	Green
Let's play again	FUN (AR)	BARNBINGO	Again
Let's stop	FUN (AR)	BARNBINGO	Stop

Pig	FUN (AR)	BARNBINGO	*Pig*
Red	FUN (AR)	BARNBINGO	*Red*
Sheep	FUN (AR)	BARNBINGO	*Sheep*
Yellow	FUN (AR)	BARNBINGO	*Cow*

Blue Hat Book Page (15BLUEHAT)

Message	*Key*	*Key*	*Key*
Blue	FUN (AR)	BLUE HAT	*Blue*
Coat	FUN (AR)	BLUE HAT	*Coat*
Green	FUN (AR)	BLUE HAT	*Green*
Hat	FUN (AR)	BLUE HAT	*Hat*
oops	FUN (AR)	BLUE HAT	*oops*
Pants	FUN (AR)	BLUE HAT	*Pants*
Red	FUN (AR)	BLUE HAT	*Red*
Shirt	FUN (AR)	BLUE HAT	*Shirt*
Shoe	FUN (AR)	BLUE HAT	*Shoe*
Sock	FUN (AR)	BLUE HAT	*Sock*
White	FUN (AR)	BLUE HAT	*White*
Yellow	FUN (AR)	BLUE HAT	*Yellow*

Bowling Page (15BOWLING)

Message	*Key*	*Key*	*Key*
Good one!	FUN (AR)	BOWLING	*Good one*
I need bowling shoes	FUN (AR)	BOWLING	*Need shoe*
I needs a bowling ball	FUN (AR)	BOWLING	*Need ball*
I'm ready to ball	FUN (AR)	BOWLING	*Ready*
Knock um down	FUN (AR)	BOWLING	*Knock um*
Look at the score	FUN (AR)	BOWLING	*score*
Lose	FUN (AR)	BOWLING	*Lose*
My turn	FUN (AR)	BOWLING	*My turn*
Roll the ball	FUN (AR)	BOWLING	*Roll ball*
Try again	FUN (AR)	BOWLING	*Try again*
Whose turn?	FUN (AR)	BOWLING	*Who turn?*
Win	FUN (AR)	BOWLING	*Win*
Your turn	FUN (AR)	BOWLING	*Your turn*

Brown Bear Book Page (15BRBEAR)

Message	Key	Key	Key
Brown Bear	FUN (AR)	BR BEAR	*Br Bear*
I see a black sheep looking at me	FUN (AR)	BR BEAR	*Black she*
I see a blue horse looking at me	FUN (AR)	BR BEAR	*Blue hors*
I see a goldfish looking at me	FUN (AR)	BR BEAR	*Goldfish*
I see a green frog looking at me	FUN (AR)	BR BEAR	*Green fro*
I see a purple cat looking at me	FUN (AR)	BR BEAR	*Purple ca*
I see a red bird looking at me	FUN (AR)	BR BEAR	*Red bird*
I see a teacher looking at me	FUN (AR)	BR BEAR	*Teacher*
I see a white dog looking at me	FUN (AR)	BR BEAR	*White do*
I see a yellow duck looking at me	FUN (AR)	BR BEAR	*Yellow du*
I see children looking at me	FUN (AR)	BR BEAR	*children*
What do you see?	FUN (AR)	BR BEAR	*What see*

Bubbles Page (15BUBBLES)

Message	Key	Key	Key
Big bubbles	FUN (AR)	BUBBLES	*Big*
Blow	FUN (AR)	BUBBLES	*blow*
Bubbles	FUN (AR)	BUBBLES	*Bubbles*
Catch a bubble	FUN (AR)	BUBBLES	*Catch*
Let's stop	FUN (AR)	BUBBLES	*stop*
Little bubbles	FUN (AR)	BUBBLES	*Little*
More bubbles	FUN (AR)	BUBBLES	*More*
Pop the bubble	FUN (AR)	BUBBLES	*Pop*
Taste a bubble	FUN (AR)	BUBBLES	*Taste*

Cards Page (15CARDS)

Message	Key	Key	Key
Deal the cards	FUN (AR)	CARDS	*Deal card*
Don't cheat	FUN (AR)	CARDS	*Cheat*
It's a match	FUN (AR)	CARDS	*A match*
It's not a match	FUN (AR)	CARDS	*Not match*
Let's play again	FUN (AR)	CARDS	*Again*
Let's stop	FUN (AR)	CARDS	*stop*
My turn	FUN (AR)	CARDS	*My turn*
Pick a card	FUN (AR)	CARDS	*Pick card*
Whose turn	FUN (AR)	CARDS	*Who turn*
Your turn	FUN (AR)	CARDS	*Your turn*

Cars Page (15CARS)

Message	Key	Key	Key
Beep beep	FUN (AR)	CARS	*Beep beep*
Car	FUN (AR)	CARS	*Car*
Crash	FUN (AR)	CARS	*Crash*
Don't	FUN (AR)	CARS	*Don't*
Fast	FUN (AR)	CARS	*Fast*
Go	FUN (AR)	CARS	*Go*
Slow	FUN (AR)	CARS	*Slow*
Stop	FUN (AR)	CARS	*Stop*
Truck	FUN (AR)	CARS	*Truck*
Turn	FUN (AR)	CARS	*Turn*
Vroom	FUN (AR)	CARS	*Vroom*

Checkers Page (15CHECKER)

Message	Key	Key	Key
Good game	FUN (AR)	CHECKERS	*Good game*
I want black	FUN (AR)	CHECKERS	*Black*
I want red	FUN (AR)	CHECKERS	*Red*
Jump	FUN (AR)	CHECKERS	*Jump*
King	FUN (AR)	CHECKERS	*King*
King me	FUN (AR)	CHECKERS	*King me*
Let's play again	FUN (AR)	CHECKERS	*Again*
Let's play checkers	FUN (AR)	CHECKERS	*Checkers*
Let's stop	FUN (AR)	CHECKERS	*Stop*
My turn	FUN (AR)	CHECKERS	*My turn*

Whose turn?	FUN (AR)	CHECKERS	*Who turn*
Your turn	FUN (AR)	CHECKERS	*Your turn*

Cookie Jar Page (15COOKIE)

Message	*Key*	*Key*	*Key*
Who took the cookie from the cookie jar?	FUN (AR)	COOKIE	*Who took*
Who, me?	FUN (AR)	COOKIE	*Who, me?*
Yes, you!	FUN (AR)	COOKIE	*Yes, you!*
Couldn't be me!	FUN (AR)	COOKIE	*Couldn't*
Then who?	FUN (AR)	COOKIE	*Then who?*

Classes Page (15CLASSES)

Message	*Key*	*Key*	*Key*
Art	CATEGORY (AR)	CLASSES	*Art*
Circle time	CATEGORY (AR)	CLASSES	*Circle*
Class	CATEGORY (AR)	CLASSES	*Class*
Health	CATEGORY (AR)	CLASSES	*Health*
Language Arts	CATEGORY (AR)	CLASSES	*Lang arts*
Library	CATEGORY (AR)	CLASSES	*Library*
Math	CATEGORY (AR)	CLASSES	*Math*
Music	CATEGORY (AR)	CLASSES	*Music*
Physical education	CATEGORY (AR)	CLASSES	*P.E.*
Reading	CATEGORY (AR)	CLASSES	*Reading*
Recess	CATEGORY (AR)	CLASSES	*Recess*
Science	CATEGORY (AR)	CLASSES	*Science*
Social studies	CATEGORY (AR)	CLASSES	*Social st*

Clothing Page (15CLOTHING)

Message	*Key*	*Key*	*Key*
Clothing	CATEGORY (AR)	CLOTHING	*Clothing*
Hat	CATEGORY (AR)	CLOTHING	*Hat*
Jacket	CATEGORY (AR)	CLOTHING	*Jacket*
Pajamas	CATEGORY (AR)	CLOTHING	*Pajamas*
Pants	CATEGORY (AR)	CLOTHING	*Pants*
Shirt	CATEGORY (AR)	CLOTHING	*Shirt*
Shoes	CATEGORY (AR)	CLOTHING	*Shoes*
Shorts	CATEGORY (AR)	CLOTHING	*Shorts*

Skirt	CATEGORY (AR)	CLOTHING	*Skirt*
Sock	CATEGORY (AR)	CLOTHING	*Sock*
Sweater	CATEGORY (AR)	CLOTHING	*Sweater*
Swim suit	CATEGORY (AR)	CLOTHING	*Swim suit*
Underwear	CATEGORY (AR)	CLOTHING	*Underwear*

Colors Page (15COLORS)

Message	*Key*	*Key*	*Key*
Black	SCHOOL (AR)	COLORS	*Black*
Blue	SCHOOL (AR)	COLORS	*Blue*
Brown	SCHOOL (AR)	COLORS	*Brown*
Color	SCHOOL (AR)	COLORS	*Color*
Green	SCHOOL (AR)	COLORS	*Geeen*
Gray	SCHOOL (AR)	COLORS	*Gray*
Orange	SCHOOL (AR)	COLORS	*Orange*
Pink	SCHOOL (AR)	COLORS	*Pink*
Purple	SCHOOL (AR)	COLORS	*Purple*
Red	SCHOOL (AR)	COLORS	*Red*
White	SCHOOL (AR)	COLORS	*White*
Yellow	SCHOOL (AR)	COLORS	*Yellow*

Cooking Page (15COOK)

Message	*Key*	*Key*	*Key*
Bake	SCHOOL (AR)	COOKING	*Bake*
Cut	SCHOOL (AR)	COOKING	*Cut*
I want to	SCHOOL (AR)	COOKING	*I want to*
It	SCHOOL (AR)	COOKING	*It*
Make	SCHOOL (AR)	COOKING	*Make*
Off	SCHOOL (AR)	COOKING	*Off*
On	SCHOOL (AR)	COOKING	*On*
Pour	SCHOOL (AR)	COOKING	*Pour*
Put	SCHOOL (AR)	COOKING	*Put*
Stir	SCHOOL (AR)	COOKING	*Stir*
Taste	SCHOOL (AR)	COOKING	*Taste*
Turn	SCHOOL (AR)	COOKING	*Turn*

Dance Page (15DANCE)

Message	Key	Key	Key
Are you going to the dance?	FUN (AR)	DANCE	*You go?*
Do you have a date?	FUN (AR)	DANCE	*Date?*
I'm going to the dance.	FUN (AR)	DANCE	*I going*
I'm wearing a suit.	FUN (AR)	DANCE	*Wear suit*
Let's get something to eat.	FUN (AR)	DANCE	*Let's eat*
My friend is going with me.	FUN (AR)	DANCE	*My friend*
Thank you.	FUN (AR)	DANCE	*Thank you*
We'll decorate the room.	FUN (AR)	DANCE	*Decorate*
What are you wearing?	FUN (AR)	DANCE	*What wear*
When is the dance?	FUN (AR)	DANCE	*When?*
Will you dance with me?	FUN (AR)	DANCE	*Dance me*
You look good!	FUN (AR)	DANCE	*Look good*

Days Page (15DAYS)

Message	Key	Key	Key	Key
Friday	SCHOOL (AR)	CALENDAR	DAY	*Friday*
Monday	SCHOOL (AR)	CALENDAR	DAY	*Monday*
Saturday	SCHOOL (AR)	CALENDAR	DAY	*Saturday*
Sunday	SCHOOL (AR)	CALENDAR	DAY	*Sunday*
Thursday	SCHOOL (AR)	CALENDAR	DAY	*Thursday*
Today is	SCHOOL (AR)	CALENDAR	DAY	*Today is*
Tuesday	SCHOOL (AR)	CALENDAR	DAY	*Tuesday*
Wednesday	SCHOOL (AR)	CALENDAR	DAY	*Wednesday*
Weekend	SCHOOL (AR)	CALENDAR	DAY	*Weekend*

Dress Up Page (15DRESSUP)

Message	Key	Key	Key
A dress.	FUN (AR)	DRESS UP	*Dress*
A hat	FUN (AR)	DRESS UP	*Hat*
A scarf	FUN (AR)	DRESS UP	*Scarf*
A shirt	FUN (AR)	DRESS UP	*Shirt*
Glasses	FUN (AR)	DRESS UP	*Glasses*
Good	FUN (AR)	DRESS UP	*Good*
Heels	FUN (AR)	DRESS UP	*Heels*

How do I look?	FUN (AR)	DRESS UP	*I look?*
Look in the mirror	FUN (AR)	DRESS UP	*Mirror*
Put on	FUN (AR)	DRESS UP	*Put on*
Silly	FUN (AR)	DRESS UP	*Silly*
You look	FUN (AR)	DRESS UP	*You look*

Food Page (15FOOD)

Message	*Key*	*Key*	*Key*
Banana	CATEGORY (AR)	FOOD	*Banana*
Cereal	CATEGORY (AR)	FOOD	*Cereal*
Cheese	CATEGORY (AR)	FOOD	*Cheese*
Cracker	CATEGORY (AR)	FOOD	*Cracker*
Food	CATEGORY (AR)	FOOD	*Food*
Grapes	CATEGORY (AR)	FOOD	*Grapes*
Macaroni	CATEGORY (AR)	FOOD	*Macaroni*
Pizza	CATEGORY (AR)	FOOD	*Pizza*
Pretzel	CATEGORY (AR)	FOOD	*Pretzel*
Sandwich	CATEGORY (AR)	FOOD	*Sandwich*
Spaghetti	CATEGORY (AR)	FOOD	*Spaghetti*
Yogurt	CATEGORY (AR)	FOOD	*Yogurt*

Game Page (15GAME)

Message	*Key*	*Key*	*Key*
Don't cheat.	FUN (AR)	GAME	*Cheat*
Good game	FUN (AR)	GAME	*Good game*
I'm winning	FUN (AR)	GAME	*Winning*
Let's play again	FUN (AR)	GAME	*Again*
Let's stop	FUN (AR)	GAME	*Stop*
Move my piece	FUN (AR)	GAME	*Move my*
My turn	FUN (AR)	GAME	*My turn*
Roll the game	FUN (AR)	GAME	*Roll dice*
Whose turn?	FUN (AR)	GAME	*Who turn?*
You turn	FUN (AR)	GAME	*Your turn*
You're losing	FUN (AR)	GAME	*Losing*

Go Fish game Page (15GOFISH)

Message	Key	Key	Key
A bed	FUN (AR)	GO FISH	*Bed*
A book	FUN (AR)	GO FISH	*Book*
A dice	FUN (AR)	GO FISH	*Dice*
A dog	FUN (AR)	GO FISH	*Dog*
A shoe	FUN (AR)	GO FISH	*Shoe*
A truck	FUN (AR)	GO FISH	*Truck*
A watch	FUN (AR)	GO FISH	*Watch*
An apple	FUN (AR)	GO FISH	*Apple*
Do you have?	FUN (AR)	GO FISH	*You have?*
Go Fish	FUN (AR)	GO FISH	*No*
No	FUN (AR)	GO FISH	*Go Fish*
Yes	FUN (AR)	GO FISH	*Yes*

Jobs Page (15JOBS)

Message	Key	Key	Key
Aide	CATEGORY (AR)	JOBS	*Aide*
Bus driver	CATEGORY (AR)	JOBS	*Bus drive*
Doctor	CATEGORY (AR)	JOBS	*Doctor*
Farmer	CATEGORY (AR)	JOBS	*Farmer*
Fireman	CATEGORY (AR)	JOBS	*Fireman*
Job	CATEGORY (AR)	JOBS	*Job*
Nurse	CATEGORY (AR)	JOBS	*Nurse*
Occupational Therapist	CATEGORY (AR)	JOBS	*O.T.*
Physical Therapist	CATEGORY (AR)	JOBS	*P.T.*
Police	CATEGORY (AR)	JOBS	*Police*
Secretary	CATEGORY (AR)	JOBS	*Secretary*
Speech Therapist	CATEGORY (AR)	JOBS	*SLP*
Teacher	CATEGORY (AR)	JOBS	*Teacher*

Magazine Page (15MAGAZIN)

Message	Key	Key	Key
Check her out	FUN (AR)	MAGAZINE	*Check her*
Do you like that one?	FUN (AR)	MAGAZINE	*You like?*
He's cute	FUN (AR)	MAGAZINE	*He's cute*
I don't like that	FUN (AR)	MAGAZINE	*Dn't like*
I want one of those	FUN (AR)	MAGAZINE	*Want one*
I want to buy that	FUN (AR)	MAGAZINE	*Want buy*

Look at this	FUN (AR)	MAGAZINE	*Look*
May I look at your magazine?	FUN (AR)	MAGAZINE	*Magazine*
No	FUN (AR)	MAGAZINE	
That's my favorite	FUN (AR)	MAGAZINE	*Favorite*
What do you think of this?	FUN (AR)	MAGAZINE	*Think?*
What's that?	FUN (AR)	MAGAZINE	*What that*
Yes	FUN (AR)	MAGAZINE	*Yes*

Medical Page (15MEDICAL)

Message	*Key*	*Key*
I feel dizzy	MEDICAL	*dizzy*
I feel sick	MEDICAL	*Feel sick*
I have a cold	MEDICAL	*cold*
I have a pain	MEDICAL	*pain*
I have a splinter	MEDICAL	*splinter*
I have cramps	MEDICAL	*cramps*
I need a bandage	MEDICAL	*bandage*
I need a tissue	MEDICAL	*tissue*
I need my medicine	MEDICAL	*medicine*
My head hurts	MEDICAL	*head*
My stomach hurts	MEDICAL	*stomach*

Money Page (15MONEY)

Message	*Key*	*Key*	*Key*
Dime	SCHOOL (AR)	MONEY	*Dime*
Dollar	SCHOOL (AR)	MONEY	*Dollar*
Money	SCHOOL (AR)	MONEY	*Money*
Nickel	SCHOOL (AR)	MONEY	*Nickel*
Penny	SCHOOL (AR)	MONEY	*Penny*
Quarter	SCHOOL (AR)	MONEY	*Quarter*

Months Page (15MONTHS)

Message	*Key*	*Key*	*Key*	*Key*
April	SCHOOL (AR)	CALENDAR	MONTH	*April*
August	SCHOOL (AR)	CALENDAR	MONTH	*August*
December	SCHOOL (AR)	CALENDAR	MONTH	*December*
February	SCHOOL (AR)	CALENDAR	MONTH	*February*

January	SCHOOL (AR)	CALENDAR	MONTH	*January*
July	SCHOOL (AR)	CALENDAR	MONTH	*July*
June	SCHOOL (AR)	CALENDAR	MONTH	*June*
March	SCHOOL (AR)	CALENDAR	MONTH	*March*
May	SCHOOL (AR)	CALENDAR	MONTH	*May*
November	SCHOOL (AR)	CALENDAR	MONTH	*November*
October	SCHOOL (AR)	CALENDAR	MONTH	*October*
September	SCHOOL (AR)	CALENDAR	MONTH	*September*
The month is	SCHOOL (AR)	CALENDAR	MONTH	*The month*

Music Page (15MUSIC)

Message	*Key*	*Key*	*Key*
CD	FUN (AR)	MUSIC	*CD*
Do	FUN (AR)	MUSIC	*Do*
Don't	FUN (AR)	MUSIC	*Don't*
Favorite	FUN (AR)	MUSIC	*Favorite*
I	FUN (AR)	MUSIC	*I*
Like	FUN (AR)	MUSIC	*Like*
My	FUN (AR)	MUSIC	*my*
Play	FUN (AR)	MUSIC	*Play*
Singer	FUN (AR)	MUSIC	*singer*
Skip	FUN (AR)	MUSIC	*Skip*
That	FUN (AR)	MUSIC	*That*
You	FUN (AR)	MUSIC	*You*

Names Page (15NAMES)

Message	*Key*	*Key*	*Key*
Dashawn	CATEGORY (AR)	NAMES	*Dashawn*
Morgan	CATEGORY (AR)	NAMES	*Morgan*

Numbers Page (15NUMBERS)

Message	*Key*	*Key*	*Key*
0	SCHOOL (AR)	NUMBERS	*0*
1	SCHOOL (AR)	NUMBERS	*1*
10	SCHOOL (AR)	NUMBERS	*10*
2	SCHOOL (AR)	NUMBERS	*2*
3	SCHOOL (AR)	NUMBERS	*3*
4	SCHOOL (AR)	NUMBERS	*4*

5	SCHOOL (AR)	NUMBERS	*5*
6	SCHOOL (AR)	NUMBERS	6
7	SCHOOL (AR)	NUMBERS	*7*
8	SCHOOL (AR)	NUMBERS	*8*
9	SCHOOL (AR)	NUMBERS	*9*
Number	SCHOOL (AR)	NUMBERS	*Number*

Opposites Page (15OPPOSITE)

Message	*Key*	*Key*	*Key*
Bad	SCHOOL (AR)	OPPOSITES	*Bad*
Big	SCHOOL (AR)	OPPOSITES	*Big*
Different	SCHOOL (AR)	OPPOSITES	*Different*
Fast	SCHOOL (AR)	OPPOSITES	*Fast*
Good	SCHOOL (AR)	OPPOSITES	*Good*
Little	SCHOOL (AR)	OPPOSITES	*Little*
New	SCHOOL (AR)	OPPOSITES	*New*
Old	SCHOOL (AR)	OPPOSITES	*Old*
Right	SCHOOL (AR)	OPPOSITES	*Right*
Same	SCHOOL (AR)	OPPOSITES	*Same*
Slow	SCHOOL (AR)	OPPOSITES	*Slow*
Wrong	SCHOOL (AR)	OPPOSITES	*Wrong*

Phone Page (15PHONE)

Message	*Key*	*Key*	*Key*
Can you come over to my house?	FUN (AR)	PHONE	*You come?*
Good-bye	FUN (AR)	PHONE	*Good-bye*
Hello, this is…	FUN (AR)	PHONE	*Hello*
How are you?	FUN (AR)	PHONE	*How you?*
I gotta go now	FUN (AR)	PHONE	*Gotta go*
I miss you	FUN (AR)	PHONE	*Miss you*
I'm fine	FUN (AR)	PHONE	*I'm fine*
I'm not so good	FUN (AR)	PHONE	*Not good*
May I talk to___, please?	FUN (AR)	PHONE	*Name*
No	FUN (AR)	PHONE	*No*
What have you been doing?	FUN (AR)	PHONE	*What do?*
Yes	FUN (AR)	PHONE	*Yes*

Potato Head Game Page (15POTATO)

Message	Key	Key	Key
A hand	FUN (AR)	MRPOTATO	*Hand*
A hat	FUN (AR)	MRPOTATO	*Hat*
A head	FUN (AR)	MRPOTATO	*Head*
A mouth	FUN (AR)	MRPOTATO	*Mouth*
A mustache	FUN (AR)	MRPOTATO	*Mustache*
A nose	FUN (AR)	MRPOTATO	*Nose*
An ear	FUN (AR)	MRPOTATO	*Ear*
An eye	FUN (AR)	MRPOTATO	*Eye*
Glasses	FUN (AR)	MRPOTATO	*glasses*
I want	FUN (AR)	MRPOTATO	*I want*
Mr. Potato Head	FUN (AR)	MRPOTATO	*MrPotato*
Shoes	FUN (AR)	MRPOTATO	*Shoes*

Reading Page (15READ)

Message	Key	Key	Key
Let's stop	FUN (AR)	READ BOOK	*Lets stop*
Look at that!	FUN (AR)	READ BOOK	*Look that*
Read more	FUN (AR)	READ BOOK	*Read more*
Repeated line	FUN (AR)	READ BOOK	*Repeated*
Turn the page	FUN (AR)	READ BOOK	*Turn page*
Wait, go back	FUN (AR)	READ BOOK	*Go back*
What's that?	FUN (AR)	READ BOOK	*What's that*

Shapes Page (15SHAPES)

Message	Key	Key	Key
Circle	SCHOOL (AR)	SHAPES	*Circle*
Diamond	SCHOOL (AR)	SHAPES	*Diamond*
heart	SCHOOL (AR)	SHAPES	*heart*
Oval	SCHOOL (AR)	SHAPES	*Oval*
Shape	SCHOOL (AR)	SHAPES	*Shape*
Square	SCHOOL (AR)	SHAPES	*Square*
Star	SCHOOL (AR)	SHAPES	*Star*
Triangle	SCHOOL (AR)	SHAPES	*Triangle*

Simon Says Page (15SIMON)

Message	Key	Key	Key
Simon Says:	FUN (AR)	SIMONSAYS	*SimonSays*
Touch your head			*Touch*
Stomp your feet			*Stomp*
Turn around			*Turn*
Jump up and down			*Jump*
Clap your hands			*Clap*
Simon didn't say:			*Didn't*

Time Page (15CALENDAR)

Message	Key	Key	Key
After	SCHOOL (AR)	CALENDAR	*After*
Before	SCHOOL (AR)	CALENDAR	*Before*
Now	SCHOOL (AR)	CALENDAR	*Now*
Today	SCHOOL (AR)	CALENDAR	*Today*
Tomorrow	SCHOOL (AR)	CALENDAR	*Tomorrow*
Yesterday	SCHOOL (AR)	CALENDAR	*Yesterday*

Toys Page (15TOYS)

Message	Key	Key	Key
Ball	CATEGORY (AR)	TOYS	*Ball*
Blocks	CATEGORY (AR)	TOYS	*Blocks*
Bubbles	CATEGORY (AR)	TOYS	*Bubbles*
Car	CATEGORY (AR)	TOYS	*Car*
Dress up	CATEGORY (AR)	TOYS	*Dress up*
Game	CATEGORY (AR)	TOYS	*Game*
Legos	CATEGORY (AR)	TOYS	*Legos*
Mr. Potato Head	CATEGORY (AR)	TOYS	*Mr.Potato*
Puppet	CATEGORY (AR)	TOYS	*Puppet*
Puzzle	CATEGORY (AR)	TOYS	*Puzzle*
Stuffed toy	CATEGORY (AR)	TOYS	*Stuff toy*
Toy	CATEGORY (AR)	TOYS	*Toy*
Video game	CATEGORY (AR)	TOYS	*Videogame*

UNO Game Page (15UNO)

Message	Key	Key	Key
Draw four	FUN (AR)	UNO	*Draw four*
Draw two	FUN (AR)	UNO	*Draw two*
Good game	FUN (AR)	UNO	*Good game*
My turn	FUN (AR)	UNO	*My turn*
Reverse	FUN (AR)	UNO	*Reverse*
Skip	FUN (AR)	UNO	*Skip*
Uno	FUN (AR)	UNO	*Uno*
Whose turn?	FUN (AR)	UNO	*Who turn?*
Wild card	FUN (AR)	UNO	*Wild card*
Your turn	FUN (AR)	UNO	*Your turn*

Weather Page (15WEATHER)

Message	Key	Key	Key	Key
And	SCHOOL (AR)	CALENDAR	WEATHER	*And*
Cloudy	SCHOOL (AR)	CALENDAR	WEATHER	*Cloudy*
Cold	SCHOOL (AR)	CALENDAR	WEATHER	*Cold*
Foggy	SCHOOL (AR)	CALENDAR	WEATHER	*Foggy*
Hot	SCHOOL (AR)	CALENDAR	WEATHER	*Hot*
Icy	SCHOOL (AR)	CALENDAR	WEATHER	*Icy*
It is	SCHOOL (AR)	CALENDAR	WEATHER	*It is*
Rainy	SCHOOL (AR)	CALENDAR	WEATHER	*Rainy*
Snowy	SCHOOL (AR)	CALENDAR	WEATHER	*Snowy*
Stormy	SCHOOL (AR)	CALENDAR	WEATHER	*Stormy*
Sunny	SCHOOL (AR)	CALENDAR	WEATHER	*Sunny*
Windy	SCHOOL (AR)	CALENDAR	WEATHER	*Windy*

Years Page (15YEARS)

Message	Key	Key	Key	Key
2002	SCHOOL (AR)	CALENDAR	YEAR	*2002*
2003	SCHOOL (AR)	CALENDAR	YEAR	*2003*
2004	SCHOOL (AR)	CALENDAR	YEAR	*2004*
2005	SCHOOL (AR)	CALENDAR	YEAR	*2005*
The year is	SCHOOL (AR)	CALENDAR	YEAR	*The year*

32-Location Vocabulary

Core and Activity Vocabulary

Message	Key	Key	Key	Key
Blow	FUN (AR)	BUBBLES	*Blow*	
Brother	FAMILY	*Brother*		
Bubbles	FUN (AR)	BUBBLES	*Bubbles*	
Buy	FUN (AR)	SHOPPING	*Buy*	
Catch	FUN (AR)	BUBBLES	*Catch*	
Checker1	FUN (AR)	CHECKERS	MORE	*Checker1*
Checker2	FUN (AR)	CHECKERS	MORE	*Checker2*
Checkers	FUN (AR)	CHECKERS	*Checkers*	
Come	*COME*			
Come back	COME	*Back*		
Come here	COME	*Here*		
Come to my house	COME	*My house*		
Come with me	COME	*With me*		
Dad	FAMILY	*Dad*		
Do	*DO*			
Do it again	DO	*Again*		
Do mine	DO	*Mine*		
Do something	DO	*Something*		
Do this	DO	*This*		
Don't	*DON'T*			
Drink	*DRINK*			
Drink juice	DRINK	*Juice*		
Drink milk	DRINK	*Milk*		
Drink water	DRINK	*Water*		
Eat	*EAT*			
Eat a cookie	EAT	*Cookie*		
Eat a pretzel	EAT	*Pretzel*		
Eat cereal	EAT	*Cereal*		
Feel	*FEEL*			
Feel happy	FEEL	*Happy*		
Feel sad	FEEL	*Sad*		
Feel sick	FEEL	*Sick*		

Feel tired	FEEL	*Tired*		
Get	*GET*			
Get my backpack	GET	*Backpack*		
Get my coat	GET	*My coat*		
Get my drink	GET	*My drink*		
Get my sweater	GET	*My sweate*		
Go	*GO*			
Go for a walk	GO	*A walk*		
Go home	GO	*Home*		
Go outside	GO	*Outside*		
Go to the bathroom	GO	*Bathroom*		
Goodbye	GREETINGS (AR)	*Good-bye*		
Help	*HELP*			
Help me	HELP	*Me*		
Help me get dressed	HELP	*dressed*		
Help with my food	HELP	*My food*		
Help with this	HELP	*With this*		
Hi	GREETINGS (AR)	*Hi*		
How are you?	GREETINGS (AR)	*How you?*		
How much is it?	FUN (AR)	SHOPPING	*How much*	
I	*I*			
I am 5-years-old	ME (AR)	*5 years old*		
I live in…	ME (AR)	*Home*		
I'm fine	GREETINGS (AR)	*I'm fine*		
I'm looking for…	FUN (AR)	SHOPPING	*Look for*	
Is	*IS*			
It	*IT*			
Jump	FUN (AR)	CHECKERS	*Jump*	
King	FUN (AR)	CHECKERS	MORE	*King*

King me	FUN (AR)	CHECKERS	*King me*	
Like	*LIKE*			
Like reading	LIKE	*Riding*		
Like sports	LIKE	*sports*		
Like swimming	LIKE	*Swimming*		
Like the movie	LIKE	*The movie*		
Look	*LOOK*			
Look at me	LOOK	*At me*		
Look at that	FUN (AR)	READ BOOK	*Look that*	
Look at the picture	LOOK	*Picture*		
Look at this	LOOK	*At this*		
Look here	LOOK	*Here*		
Lose	FUN (AR)	PLAY GAME	*Lose*	
Make	*MAKE*			
Make a picture	MAKE	*A picture*		
Make a sandwich	MAKE	*Sandwich*		
Make cookies	MAKE	*Cookies*		
Make pudding	MAKE	*Pudding*		
Mom	FAMILY	*Mom*		
More food	MORE	*Food*		
More juice	MORE	*Juice*		
More time	MORE	*Time*		
My	*MY*			
My birthday is…	ME (AR)	*Birthday*		
My dad	MY	*Dad*		
My friend	MY	*Friend*		
My mom	MY	*Mom*		
My name is…	ME (AR)	*Name*		
My turn	MY	*Turn*		
Name (1)	NAME	*Name (1)*		
Name (2)	NAME	*Name (2)*		
Name (3)	NAME	*Name (3)*		

Name (4)	NAME	Name (4)		
No	YES NO (AR)	No		
Pay	FUN (AR)	SHOPPING	Pay	
play	PLAY			
Play a game	PLAY	Game		
Play ball	PLAY	Ball		
Play cards	PLAY	Cards		
Play music	PLAY	Music		
Please	PLEASE			
Pop	FUN (AR)	BUBBLES	Pop	
Put	PUT			
Put it here	PUT	Here		
Put it in my backpack	PUT	Backpack		
Put it in my bag	PUT	In bag		
Put it on	PUT	It on		
Read	READ			
Read a magazine	READ	Magazine		
Read a story	READ	A story		
Read it again	READ	Again		
Read my book	READ	My book		
Repeated line	FUN	READ BOOK	Repeated	
Sister	FAMILY	Sister		
Stop	STOP			
Stop now	STOP	Now		
Stop playing	STOP	Playing		
Stop this	STOP	This		
Stop working	STOP	Working		
Thank you	YES NO (AR)	Thank you		
That	THAT			
That game	THAT	Game		
That kid	THAT	Kid		
That one	THAT	One		
That sound	THAT	Sound		
To	TO			

Turn page	FUN	READ BOOK	*Turn page*	
Want	*WANT*			
Want to listen to music	WANT	*Music*		
Want to play a game	WANT	*Play game*		
Want to watch TV	WANT	*Watch TV*		
Want to work on the computer	WANT	*Computer*		
What	WHAT			
What are we going to do?	WHAT	*We do?*		
What are you doing?	WHAT	*Doing*		
What can I do?	WHAT	*Can I do?*		
What did you say?	WHAT	*You say?*		
What's that?	FUN (AR)	READ BOOK	*What that*	
Whose turn?	FUN (AR)	PLAY GAME	*Who turn*	
Why	YES NO (AR)	*Why*		
Win	FUN (AR)	PLAY GAME	*Win*	
Yes	YES NO (AR)	*Yes*		
You	*YOU*			
Your turn	FUN (AR)	PLAY GAME	*Your turn*	

Animals Page (ANIMALS)

Message	*Key*	*Key*	*Key*
Bird	PAGES	ANIMALS	*Bird*
Cat	PAGES	ANIMALS	*Cat*
Chicken	PAGES	ANIMALS	*Chicken*
Cow	PAGES	ANIMALS	*Cow*
Dog	PAGES	ANIMALS	*Dog*
Donkey	PAGES	ANIMALS	*Donkey*
Duck	PAGES	ANIMALS	*Duck*

Farm animals	PAGES	ANIMALS	*Farm anim*
Gerbil	PAGES	ANIMALS	*Gerbil*
Goat	PAGES	ANIMALS	*Goat*
Guinea pig	PAGES	ANIMALS	*Guineapig*
Hamster	PAGES	ANIMALS	*Hamster*
Horse	PAGES	ANIMALS	*Horse*
Mouse	PAGES	ANIMALS	*Mouse*
Pets	PAGES	ANIMALS	*Pets*
Pig	PAGES	ANIMALS	*Pig*
Rabbit	PAGES	ANIMALS	*Rabbit*
Rooster	PAGES	ANIMALS	*Rooster*
Sheep	PAGES	ANIMALS	*Sheep*
Turkey	PAGES	ANIMALS	*Turkey*
Turtle	PAGES	ANIMALS	*Turtle*

Brown Bear Book Page (BBEAR)

Message	*Key*	*Key*	*Key*
Black Sheep	PAGES	BR BEAR	*Sheep*
Blue Horse	PAGES	BR BEAR	*Horse*
Brown Bear	PAGES	BR BEAR	*Brown bea*
Children	PAGES	BR BEAR	*Children*
Goldfish	PAGES	BR BEAR	*Goldfish*
Green Frog	PAGES	BR BEAR	*Frog*
I see a…	PAGES	BR BEAR	*I see a*
Let's stop	PAGES	BR BEAR	*Stop*
Look at that	PAGES	BR BEAR	*Look that*
Looking at me	PAGES	BR BEAR	*Looking a*
Purple Cat	PAGES	BR BEAR	*Cat*
Read more	PAGES	BR BEAR	*Read more*
Red Bird	PAGES	BR BEAR	*Red bird*
Teacher	PAGES	BR BEAR	*Teacher*
Turn the page	PAGES	BR BEAR	*Turn page*
Wait, go back	PAGES	BR BEAR	*Go back*
What do you see?	PAGES	BR BEAR	*What see*
What's that?	PAGES	BR BEAR	*What that*
White Dog	PAGES	BR BEAR	*Dog*
Yellow Duck	PAGES	BR BEAR	*Duck*

Blue Hat Book Page (BLUEHAT)

Message	Key	Key	Key
Blue	PAGES	BLUE HAT	*Blue*
Coat	PAGES	BLUE HAT	*Coat*
Green	PAGES	BLUE HAT	*Green*
Hat	PAGES	BLUE HAT	*Hat*
Let's stop	PAGES	BLUE HAT	*Stop*
Look at that	PAGES	BLUE HAT	*Look that*
No	PAGES	BLUE HAT	*No*
Oops	PAGES	BLUE HAT	*Oops*
Pants	PAGES	BLUE HAT	*Pants*
Read more	PAGES	BLUE HAT	*Read more*
Red	PAGES	BLUE HAT	*Red*
Shirt	PAGES	BLUE HAT	*Shirt*
Shoes	PAGES	BLUE HAT	*Shoes*
Socks	PAGES	BLUE HAT	*Socks*
Turn the page	PAGES	BLUE HAT	*Turn page*
Wait, go back	PAGES	BLUE HAT	*Wait, go*
What's that	PAGES	BLUE HAT	*What that*
White	PAGES	BLUE HAT	*White*
Yellow	PAGES	BLUE HAT	*Yellow*
Yes	PAGES	BLUE HAT	*Yes*

Bowling Page (BOWLING)

Message	Key	Key	Key
Ball	PAGES	BOWLING	*Ball*
Bowling	PAGES	BOWLING	*Bowling*
Do	PAGES	BOWLING	*Do*
Don't	PAGES	BOWLING	*Don't*
Get	PAGES	BOWLING	*Get*
Go	PAGES	BOWLING	*Go*
Help	PAGES	BOWLING	*Help*
Hit	PAGES	BOWLING	*Hit*
I	PAGES	BOWLING	*I*
It	PAGES	BOWLING	*It*
Like	PAGES	BOWLING	*Like*
Lose	PAGES	BOWLING	*Lose*
More	PAGES	BOWLING	*More*
No	PAGES	BOWLING	*No*
Pin	PAGES	BOWLING	*Pin*

Play	PAGES	BOWLING	*Play*
Please	PAGES	BOWLING	*Please*
Score	PAGES	BOWLING	*Score*
Shoes	PAGES	BOWLING	*Shoes*
Spare	PAGES	BOWLING	*Spare*
Stop	PAGES	BOWLING	*Stop*
Strike	PAGES	BOWLING	*Strike*
To	PAGES	BOWLING	*To*
Try	PAGES	BOWLING	*Try*
Want	PAGES	BOWLING	*Want*
Win	PAGES	BOWLING	*Win*
Yes	PAGES	BOWLING	*Yes*
You	PAGES	BOWLING	*You*

Bubbles Game Page (BUBBLES)

Message	*Key*	*Key*	*Key*
Big	PAGES	BUBBLES	*Big*
Blow	PAGES	BUBBLES	*Blow*
Bubbles	PAGES	BUBBLES	*Bubbles*
Catch	PAGES	BUBBLES	*Catch*
Do	PAGES	BUBBLES	*Do*
Don't	PAGES	BUBBLES	*Don't*
Get	PAGES	BUBBLES	*Get*
Help	PAGES	BUBBLES	*Help*
High	PAGES	BUBBLES	*High*
I	PAGES	BUBBLES	*I*
It	PAGES	BUBBLES	*It*
Like	PAGES	BUBBLES	*Like*
Little	PAGES	BUBBLES	*Little*
Low	PAGES	BUBBLES	*Low*
Make	PAGES	BUBBLES	*Make*
More	PAGES	BUBBLES	*More*
My turn	PAGES	BUBBLES	*My turn*
Pop	PAGES	BUBBLES	*Pop*
Stop	PAGES	BUBBLES	*Stop*
Taste	PAGES	BUBBLES	*Taste*
To	PAGES	BUBBLES	*To*
Want	PAGES	BUBBLES	*Want*
You	PAGES	BUBBLES	*You*
Your turn	PAGES	BUBBLES	*Your turn*

Calendar Page (CALENDAR)

Message	Key	Key	Key
2002	PAGES	CALENDAR	*2002*
2003	PAGES	CALENDAR	*2003*
2004	PAGES	CALENDAR	*2004*
April	PAGES	CALENDAR	*April*
August	PAGES	CALENDAR	*August*
December	PAGES	CALENDAR	*December*
February	PAGES	CALENDAR	*February*
Friday	PAGES	CALENDAR	*Friday*
It is	PAGES	CALENDAR	*It is*
January	PAGES	CALENDAR	*January*
July	PAGES	CALENDAR	*July*
June	PAGES	CALENDAR	*June*
March	PAGES	CALENDAR	*March*
May	PAGES	CALENDAR	*May*
Monday	PAGES	CALENDAR	*Monday*
November	PAGES	CALENDAR	*November*
October	PAGES	CALENDAR	*October*
Saturday	PAGES	CALENDAR	*Saturday*
September	PAGES	CALENDAR	*September*
Sunday	PAGES	CALENDAR	*Sunday*
The month is…	PAGES	CALENDAR	*The month*
Thursday	PAGES	CALENDAR	*Thursday*
Today is…	PAGES	CALENDAR	*Today is*
Tuesday	PAGES	CALENDAR	*Tuesday*
Wednesday	PAGES	CALENDAR	*Wednesday*

Cards Page (CARDS)

Message	Key	Key	Key
A pair	PAGES	CARDS	*A pair*
A run	PAGES	CARDS	*A run*
Ace	PAGES	CARDS	*Ace*
Blackjack	PAGES	CARDS	*Blackjack*
Card	PAGES	CARDS	*Card*
Cheat	PAGES	CARDS	*Cheat*
Choose	PAGES	CARDS	*Choose*
Clubs	PAGES	CARDS	*Clubs*
Deal	PAGES	CARDS	*Deal*

Diamonds	PAGES	CARDS	*Diamonds*
Fullhouse	PAGES	CARDS	*Fullhouse*
Good game	PAGES	CARDS	*Good game*
Hearst	PAGES	CARDS	*Hearst*
Jack	PAGES	CARDS	*Jack*
Joker	PAGES	CARDS	*Joker*
King	PAGES	CARDS	*King*
Let's play again	PAGES	CARDS	*Again*
Let's stop	PAGES	CARDS	*Let's stop*
No	PAGES	CARDS	*No*
Poker	PAGES	CARDS	*Poker*
Queen	PAGES	CARDS	*Queen*
Rummy	PAGES	CARDS	*Rummy*
Spades	PAGES	CARDS	*Spades*
Yes	PAGES	CARDS	*Yes*

Cars Page (CARS)

Message	*Key*	*Key*	*Key*
Beep beep	PAGES	CARS	*Beep beep*
Bus	PAGES	CARS	*Bus*
Car	PAGES	CARS	*Car*
Crash	PAGES	CARS	*Crash*
Don't	PAGES	CARS	*Don't*
Fast	PAGES	CARS	*Fast*
Get	PAGES	CARS	*Get*
Go	PAGES	CARS	*Go*
Help	PAGES	CARS	*Help*
I	PAGES	CARS	*I*
It	PAGES	CARS	*It*
Like	PAGES	CARS	*Like*
Make	PAGES	CARS	*Make*
More	PAGES	CARS	*More*
My turn	PAGES	CARS	*My turn*
Slow	PAGES	CARS	*Slow*
Stop	PAGES	CARS	*Stop*
To	PAGES	CARS	*To*
Train	PAGES	CARS	*Train*
Truck	PAGES	CARS	*Truck*
Vroom	PAGES	CARS	*Vroom*
Want	PAGES	CARS	*Want*

You	PAGES	CARS	*You*
Your turn	PAGES	CARS	*Your turn*

Checkers Page (CHECKERS)

Message	*Key*	*Key*	*Key*
Black	PAGES	CHECKERS	*Black*
Checkers	PAGES	CHECKERS	*Checkers*
Do	PAGES	CHECKERS	*Do*
Don't	PAGES	CHECKERS	*Don't*
Get	PAGES	CHECKERS	*Get*
Go	PAGES	CHECKERS	*Go*
Help	PAGES	CHECKERS	*Help*
I	PAGES	CHECKERS	*I*
It	PAGES	CHECKERS	*It*
Jump	PAGES	CHECKERS	*Jump*
King	PAGES	CHECKERS	*King*
King me	PAGES	CHECKERS	*King me*
Like	PAGES	CHECKERS	*Like*
Lose	PAGES	CHECKERS	*Lose*
More	PAGES	CHECKERS	*More*
No	PAGES	CHECKERS	*No*
Play	PAGES	CHECKERS	*Play*
Please	PAGES	CHECKERS	*Please*
Red	PAGES	CHECKERS	*Red*
Stop	PAGES	CHECKERS	*Stop*
To	PAGES	CHECKERS	*To*
Want	PAGES	CHECKERS	*Want*
Win	PAGES	CHECKERS	*Win*
Yes	PAGES	CHECKERS	*Yes*
You	PAGES	CHECKERS	*You*

Clock Page (CLOCK)

Message	*Key*	*Key*	*Key*
:05	PAGES	CLOCK	*05*
:10	PAGES	CLOCK	*10*
:15	PAGES	CLOCK	*15*
:20	PAGES	CLOCK	*20*
:25	PAGES	CLOCK	*25*
:30	PAGES	CLOCK	*30*

:35	PAGES	CLOCK	*35*
:40	PAGES	CLOCK	*40*
:45	PAGES	CLOCK	*45*
:50	PAGES	CLOCK	*50*
:55	PAGES	CLOCK	*55*
1	PAGES	CLOCK	*1*
10	PAGES	CLOCK	*10*
11	PAGES	CLOCK	*11*
12	PAGES	CLOCK	*12*
2	PAGES	CLOCK	*2*
3	PAGES	CLOCK	*3*
4	PAGES	CLOCK	*4*
5	PAGES	CLOCK	*5*
6	PAGES	CLOCK	*6*
7	PAGES	CLOCK	*7*
8	PAGES	CLOCK	*8*
9	PAGES	CLOCK	*9*
O'clock	PAGES	CLOCK	*O'clock*

Colors Page (COLORS)

Message	*Key*	*Key*	*Key*
Black	PAGES	COLORS	*Black*
Blue	PAGES	COLORS	*Blue*
Brown	PAGES	COLORS	*Brown*
Color	PAGES	COLORS	*Color*
Do	PAGES	COLORS	*Do*
Don't like	PAGES	COLORS	*Dn't like*
Green	PAGES	COLORS	*Green*
I	PAGES	COLORS	*I*
Is	PAGES	COLORS	*Is*
It	PAGES	COLORS	*It*
Like	PAGES	COLORS	*Like*
Orange	PAGES	COLORS	*Orange*
Pink	PAGES	COLORS	*Pink*
Purple	PAGES	COLORS	*Purple*
Red	PAGES	COLORS	*Red*
Want	PAGES	COLORS	*Want*
What color?	PAGES	COLORS	*Color?*

White	PAGES	COLORS	*White*
Yellow	PAGES	COLORS	*Yellow*
You	PAGES	COLORS	*You*

Cooking Page (COOKING)

Bake	PAGES	COOKING	*Bake*
Cold	PAGES	COOKING	*Cold*
Cookies	PAGES	COOKING	*Cookies*
Do	PAGES	COOKING	*Do*
Don't	PAGES	COOKING	*Don't*
Drink	PAGES	COOKING	*Drink*
Eat	PAGES	COOKING	*Eat*
Get	PAGES	COOKING	*Get*
Help	PAGES	COOKING	*Help*
Hot	PAGES	COOKING	*Hot*
I	PAGES	COOKING	*I*
In	PAGES	COOKING	*In*
Is	PAGES	COOKING	*Is*
It	PAGES	COOKING	*It*
Like	PAGES	COOKING	*Like*
Look	PAGES	COOKING	*Look*
Make	PAGES	COOKING	*Make*
More	PAGES	COOKING	*More*
Off	PAGES	COOKING	*Off*
On	PAGES	COOKING	*On*
Please	PAGES	COOKING	*Please*
Put	PAGES	COOKING	*Put*
Stop	PAGES	COOKING	*Stop*
That	PAGES	COOKING	*That*
To	PAGES	COOKING	*To*
Want	PAGES	COOKING	*Want*
What	PAGES	COOKING	*What*
You	PAGES	COOKING	*You*

Dance Page (DANCE)

Message	*Key*	*Key*	*Key*
Are you going to the dance?	PAGES	DANCE	*You go?*
Do you have a date?	PAGES	DANCE	*Date?*
I hope I get flowers	PAGES	DANCE	*Flowers*

I'm getting my hair done	PAGES	DANCE	*Hair*
I'm getting my nails done	PAGES	DANCE	*Nails*
I'm going to the dance	PAGES	DANCE	*I going*
I'm wearing a dress	PAGES	DANCE	*Wear dress*
I'm wearing a suit	PAGES	DANCE	*Wear suit*
It's soon time for the dance	PAGES	DANCE	*Soon time*
Let's get something to drink	PAGES	DANCE	*Get drink*
Let's get something to eat	PAGES	DANCE	*Let's eat*
My friend is going with me	PAGES	DANCE	*My friend*
No	PAGES	DANCE	*No*
We'll decorate the room	PAGES	DANCE	*Decorate*
What are you wearing?	PAGES	DANCE	*What are*
When is the dance?	PAGES	DANCE	*When?*
Will you dance with me?	PAGES	DANCE	*Dance me?*
Yes	PAGES	DANCE	*Yes*
You look good	PAGES	DANCE	*Look good*

Dates Page (DATE)

Message	*Key*	*Key*	*Key*	*Key*
10th	PAGES	CALENDER	DATE	*10*
11th	PAGES	CALENDER	DATE	*11*
12th	PAGES	CALENDER	DATE	*12*
13th	PAGES	CALENDER	DATE	*13*
14th	PAGES	CALENDER	DATE	*14*
15th	PAGES	CALENDER	DATE	*15*
16th	PAGES	CALENDER	DATE	*16*
17th	PAGES	CALENDER	DATE	*17*
18th	PAGES	CALENDER	DATE	*18*
19th	PAGES	CALENDER	DATE	*19*
1st	PAGES	CALENDAR	DATE	*1*
20th	PAGES	CALENDER	DATE	*20*
21st	PAGES	CALENDER	DATE	*21*
22nd	PAGES	CALENDER	DATE	*22*
23rd	PAGES	CALENDER	DATE	*23*
24th	PAGES	CALENDER	DATE	*24*
25th	PAGES	CALENDER	DATE	*25*

26th	PAGES	CALENDER	DATE	26
27th	PAGES	CALENDER	DATE	27
28th	PAGES	CALENDER	DATE	28
29th	PAGES	CALENDER	DATE	29
2nd	PAGES	CALENDER	DATE	2
30th	PAGES	CALENDER	DATE	30
31st	PAGES	CALENDER	DATE	31
3rd	PAGES	CALENDER	DATE	3
4th	PAGES	CALENDER	DATE	4
5th	PAGES	CALENDER	DATE	5
6th	PAGES	CALENDER	DATE	6
7th	PAGES	CALENDER	DATE	7
8th	PAGES	CALENDER	DATE	8
9th	PAGES	CALENDER	DATE	9

Drinks Page (DRINKS)

Message	Key	Key	Key
Cider	PAGES	DRINKS	Cider
Coffee	PAGES	DRINKS	Coffee
Hot chocolate	PAGES	DRINKS	Hot chocolate
I want	PAGES	DRINKS	I want
Iced tea	PAGES	DRINKS	Iced tea
Juice	PAGES	DRINKS	Juice
Lemon and lime	PAGES	DRINKS	Lemonlime
Lemonade	PAGES	DRINKS	Lemonade
Milk	PAGES	DRINKS	Milk
No	PAGES	DRINKS	No
Pepsi	PAGES	DRINKS	Pepsi
Please	PAGES	DRINKS	Please
Root beer	PAGES	DRINKS	Root beer
Soda	PAGES	DRINKS	Soda
Tea	PAGES	DRINKS	Tea
Thank you	PAGES	DRINKS	Thank you
Water	PAGES	DRINKS	Water
Yes	PAGES	DRINKS	Yes

Food Page (FOODS)

Message	Key	Key	Key
A taco	PAGES	FOOD	A taco
And	PAGES	FOOD	And

Apple	PAGES	FOOD	*Apple*
Banana	PAGES	FOOD	*Banana*
Burrito	PAGES	FOOD	*Burrito*
Carrot	PAGES	FOOD	*Carrot*
Cheese	PAGES	FOOD	*Cheese*
Corn	PAGES	FOOD	*Corn*
Fries	PAGES	FOOD	*Fries*
Grapes	PAGES	FOOD	*Grapes*
Hamburger	PAGES	FOOD	*Hamburger*
Hot dog	PAGES	FOOD	*Hot dog*
I don't want	PAGES	FOOD	*dn't want*
I want	PAGES	FOOD	*I want*
Jelly	PAGES	FOOD	*Jelly*
No	PAGES	FOOD	*No*
Orange	PAGES	FOOD	*Orange*
Peanut butter	PAGES	FOOD	*Peanut*
Pizza	PAGES	FOOD	*Pizza*
Please	PAGES	FOOD	*Please*
Potato	PAGES	FOOD	*Potato*
Salad	PAGES	FOOD	*Salad*
Sandwich	PAGES	FOOD	*Sandwich*
Spaghetti	PAGES	FOOD	*Spaghetti*
Thank you	PAGES	FOOD	*Thank you*
Yes	PAGES	FOOD	*Yes*

Go Fish Game Page (GOFISH)

Message	*Key*	*Key*	*Key*
A girl	PAGES	GO FISH	*Girl*
A Hammer	PAGES	GO FISH	*Hammer*
A shoe	PAGES	GO FISH	*Shoe*
A truck	PAGES	GO FISH	*Truck*
A watch	PAGES	GO FISH	*Watch*
Do	PAGES	GO FISH	*Do*
Do you have	PAGES	GO FISH	*Do have*
Don't	PAGES	GO FISH	*Don't*
Get	PAGES	GO FISH	*Get*
Go	PAGES	GO FISH	*Go*
Go Fish	PAGES	GO FISH	*Go Fish*
Help	PAGES	GO FISH	*Help*
I	PAGES	GO FISH	*I*

It	PAGES	GO FISH	*It*
Like	PAGES	GO FISH	*Like*
Lose	PAGES	GO FISH	*Lose*
Money	PAGES	GO FISH	*money*
More	PAGES	GO FISH	*More*
No	PAGES	GO FISH	*No*
Play	PAGES	GO FISH	*Play*
Stop	PAGES	GO FISH	*Stop*
To	PAGES	GO FISH	*To*
Want	PAGES	GO FISH	*Want*
Win	PAGES	GO FISH	*Win*
Yes	PAGES	GO FISH	*Yes*
You	PAGES	GO FISH	*You*

Holiday Page (HOLIDAY)

Message	*Key*	*Key*	*Key*
Balloon	PAGES	HOLIDAY	*balloon*
Birthday cake	PAGES	HOLIDAY	*Bday cake*
Birthday card	PAGES	HOLIDAY	*Bday card*
Candle	PAGES	HOLIDAY	*Candle*
Card	PAGES	HOLIDAY	*Card*
Christmas tree	PAGES	HOLIDAY	*Tree*
Costume	PAGES	HOLIDAY	*Costume*
Easter basket	PAGES	HOLIDAY	*E basket*
Easter bunny	PAGES	HOLIDAY	*E bunny*
Easter egg	PAGES	HOLIDAY	*Easter eg*
Elf	PAGES	HOLIDAY	*Elf*
Ghost	PAGES	HOLIDAY	*Ghost*
Gift	PAGES	HOLIDAY	*Gift*
Heart	PAGES	HOLIDAY	*Heart*
Jack o'lantern	PAGES	HOLIDAY	*Jack-o-la*
Leprechaun	PAGES	HOLIDAY	*Leprechaun*
Mask	PAGES	HOLIDAY	*Mask*
Mayflower	PAGES	HOLIDAY	*Mayflower*
Pilgrim	PAGES	HOLIDAY	*Pilgrim*
Rainbow	PAGES	HOLIDAY	*Rainbow*
Reindeer	PAGES	HOLIDAY	*Reindeer*
Santa	PAGES	HOLIDAY	*Santa*
Shamrock	PAGES	HOLIDAY	*Shamrock*
Sleigh	PAGES	HOLIDAY	*Sleigh*

Turkey	PAGES	HOLIDAY	*Turkey*
Valentine	PAGES	HOLIDAY	*Valentine*
Witch	PAGES	HOLIDAY	*Witch*
Wreath	PAGES	HOLIDAY	*Wreath*

Letters Page (LETTERS)

Message	*Key*	*Key*	*Key*
A	PAGES	LETTERS	*A*
B	PAGES	LETTERS	*B*
C	PAGES	LETTERS	*C*
D	PAGES	LETTERS	*D*
E	PAGES	LETTERS	*E*
F	PAGES	LETTERS	*F*
G	PAGES	LETTERS	*G*
H	PAGES	LETTERS	*H*
I	PAGES	LETTERS	*I*
It starts with	PAGES	LETTERS	*It start*
J	PAGES	LETTERS	*J*
K	PAGES	LETTERS	*K*
L	PAGES	LETTERS	*L*
M	PAGES	LETTERS	*M*
N	PAGES	LETTERS	*N*
O	PAGES	LETTERS	*O*
P	PAGES	LETTERS	*P*
Q	PAGES	LETTERS	*Q*
R	PAGES	LETTERS	*R*
S	PAGES	LETTERS	*S*
T	PAGES	LETTERS	*T*
U	PAGES	LETTERS	*U*
V	PAGES	LETTERS	*V*
W	PAGES	LETTERS	*W*
X	PAGES	LETTERS	*X*
Y	PAGES	LETTERS	*Y*
Z	PAGES	LETTERS	*Z*

Magazine Page (MAGAZIN)

Message	*Key*	*Key*	*Key*
Buy	PAGES	MAGAZINE	*Buy*
Check her out!	PAGES	MAGAZINE	*Check her out!*
Do	PAGES	MAGAZINE	*Do*

Don't	PAGES	MAGAZINE	*Don't*
Favorite	PAGES	MAGAZINE	*Favorite*
Get	PAGES	MAGAZINE	*Get*
He's cute!	PAGES	MAGAZINE	*He's cute!*
Help	PAGES	MAGAZINE	*Help*
Her	PAGES	MAGAZINE	*Her*
Him	PAGES	MAGAZINE	*Him*
I	PAGES	MAGAZINE	*I*
Is	PAGES	MAGAZINE	*Is*
It	PAGES	MAGAZINE	*It*
Like	PAGES	MAGAZINE	*Like*
Look	PAGES	MAGAZINE	*Look*
Magazine	PAGES	MAGAZINE	*Magazine*
Make-up	PAGES	MAGAZINE	*Make-up*
My	PAGES	MAGAZINE	*My*
No	PAGES	MAGAZINE	*No*
Please	PAGES	MAGAZINE	*Please*
Put	PAGES	MAGAZINE	*Put*
stop	PAGES	MAGAZINE	*stop*
That	PAGES	MAGAZINE	*That*
To	PAGES	MAGAZINE	*To*
Want	PAGES	MAGAZINE	*Want*
What	PAGES	MAGAZINE	*What*
Yes	PAGES	MAGAZINE	*Yes*
You	PAGES	MAGAZINE	*You*

Make-Up Page (MAKEUP)

Message	*Key*	*Key*	*Key*
Blush	PAGES	MAKE-UP	*Blush*
Brush	PAGES	MAKE-UP	*Brush*
Comb	PAGES	MAKE-UP	*Comb*
Do	PAGES	MAKE-UP	*Do*
Don't	PAGES	MAKE-UP	*Don't*
Get	PAGES	MAKE-UP	*Get*
Hair	PAGES	MAKE-UP	*Hair*
Help	PAGES	MAKE-UP	*Help*
How do I look?	PAGES	MAKE-UP	*How look?*
I	PAGES	MAKE-UP	*I*
It	PAGES	MAKE-UP	*It*
Lipstick	PAGES	MAKE-UP	*Lipstick*

Look	PAGES	MAKE-UP	*Look*
Mascara	PAGES	MAKE-UP	*Mascara*
More	PAGES	MAKE-UP	*More*
My	PAGES	MAKE-UP	*My*
No	PAGES	MAKE-UP	*No*
Off	PAGES	MAKE-UP	*Off*
On	PAGES	MAKE-UP	*On*
Please	PAGES	MAKE-UP	*Please*
Put	PAGES	MAKE-UP	*Put*
Shadow	PAGES	MAKE-UP	*Shadow*
Stop	PAGES	MAKE-UP	*stop*
Take	PAGES	MAKE-UP	*Take*
Want	PAGES	MAKE-UP	*Want*
What	PAGES	MAKE-UP	*What*
Yes	PAGES	MAKE-UP	*Yes*
You	PAGES	MAKE-UP	*You*

Medical Page (MEDICAL)

Message	*Key*	*Key*	*Key*
I feel dizzy	PAGES	MEDICAL	*Dizzy*
I feel sick	PAGES	MEDICAL	*Sick*
I had a seizure	PAGES	MEDICAL	*Seizure*
I had a stroke	PAGES	MEDICAL	*Stroke*
I had an operation	PAGES	MEDICAL	*Operation*
I have a cold	PAGES	MEDICAL	*Cold*
I have a headache	PAGES	MEDICAL	*headache*
I have a splinter	PAGES	MEDICAL	*Splinter*
I have a stomach ache	PAGES	MEDICAL	*Stomach*
I have a toothache	PAGES	MEDICAL	*Toothache*
I have cramps	PAGES	MEDICAL	*Cramps*
I have diarrhea	PAGES	MEDICAL	*Diarrhea*
I need a bandaid	PAGES	MEDICAL	*Bandaid*
I need a throat lozenge	PAGES	MEDICAL	*Lozenge*
I need a tissue	PAGES	MEDICAL	*Tissue*
I need my medicine	PAGES	MEDICAL	*Medicine*
I need my oxygen	PAGES	MEDICAL	*Oxygen*
I need my shot	PAGES	MEDICAL	*My shot*
I need some cough syrup	PAGES	MEDICAL	*Cough*
I need to be suctioned	PAGES	MEDICAL	*Suction*
I need to check my blood	PAGES	MEDICAL	*Blood sug*

sugar			
I was in an accident	PAGES	MEDICAL	*Accident*
My eye is itchy	PAGES	MEDICAL	*Itchy eye*
My vision is blurry	PAGES	MEDICAL	*Blurry*
No	PAGES	MEDICAL	*No*
Yes	PAGES	MEDICAL	*Yes*

Money Page (MONEY)

Message	*Key*	*Key*	*Key*
And	PAGES	MONEY	*And*
Cents	PAGES	MONEY	*Cents*
Dime	PAGES	MONEY	*Dime*
Dollar	PAGES	MONEY	*Dollar*
Dollars	PAGES	MONEY	*Dollars*
I have	PAGES	MONEY	*I have*
I need	PAGES	MONEY	*I need*
I want	PAGES	MONEY	*I want*
Money	PAGES	MONEY	*Money*
Nickel	PAGES	MONEY	*Nickel*
Penny	PAGES	MONEY	*Penny*
Quarter	PAGES	MONEY	*Quarter*

Music Page (MUSIC)

Message	*Key*	*Key*	*Key*
CD	PAGES	MUSIC	*CD*
Do	PAGES	MUSIC	*Do*
Don't	PAGES	MUSIC	*Don't*
Favorite	PAGES	MUSIC	*Favorite*
Get	PAGES	MUSIC	*Get*
Help	PAGES	MUSIC	*Help*
I	PAGES	MUSIC	*I*
Is	PAGES	MUSIC	*Is*
It	PAGES	MUSIC	*It*
Like	PAGES	MUSIC	*Like*
Loud	PAGES	MUSIC	*Loud*
More	PAGES	MUSIC	*More*
My	PAGES	MUSIC	*My*
No	PAGES	MUSIC	*No*
On	PAGES	MUSIC	*On*
Play	PAGES	MUSIC	*Play*

Please	PAGES	MUSIC	*Please*
Put	PAGES	MUSIC	*Put*
Quiet	PAGES	MUSIC	*Quiet*
Singer	PAGES	MUSIC	*Singer*
Skip	PAGES	MUSIC	*Skip*
stop	PAGES	MUSIC	*stop*
That	PAGES	MUSIC	*That*
To	PAGES	MUSIC	*To*
Turn	PAGES	MUSIC	*Turn*
Want	PAGES	MUSIC	*Want*
What	PAGES	MUSIC	*What*
Yes	PAGES	MUSIC	*Yes*
You	PAGES	MUSIC	*You*
Your	PAGES	MUSIC	*Your*

Number Page (NUMBERS)

Message	*Key*	*Key*	*Key*
0	PAGES	NUMBERS	*0*
1	PAGES	NUMBERS	*1*
10	PAGES	NUMBERS	*10*
100	PAGES	NUMBERS	100
11	PAGES	NUMBERS	*11*
12	PAGES	NUMBERS	*12*
13	PAGES	NUMBERS	*13*
14	PAGES	NUMBERS	*14*
15	PAGES	NUMBERS	*15*
16	PAGES	NUMBERS	*16*
17	PAGES	NUMBERS	*17*
18	PAGES	NUMBERS	*18*
19	PAGES	NUMBERS	*19*
2	PAGES	NUMBERS	*2*
20	PAGES	NUMBERS	*20*
25	PAGES	NUMBERS	*25*
3	PAGES	NUMBERS	*3*
4	PAGES	NUMBERS	*4*
5	PAGES	NUMBERS	*5*
50	PAGES	NUMBERS	*50*
6	PAGES	NUMBERS	*6*
7	PAGES	NUMBERS	*7*
75	PAGES	NUMBERS	*75*

8	PAGES	NUMBERS	*8*
9	PAGES	NUMBERS	*9*

Opposites Pages (OPPOSITES)

Message	*Key*	*Key*	*Key*
Bad	PAGES	OPPOSITES	*Bad*
Big	PAGES	OPPOSITES	*Big*
Cold	PAGES	OPPOSITES	*Cold*
Different	PAGES	OPPOSITES	*Different*
Down	PAGES	OPPOSITES	*Down*
Empty	PAGES	OPPOSITES	*Empty*
Fast	PAGES	OPPOSITES	*Fast*
Full	PAGES	OPPOSITES	*Full*
Good	PAGES	OPPOSITES	*Good*
Hot	PAGES	OPPOSITES	*Hot*
In	PAGES	OPPOSITES	*In*
Little	PAGES	OPPOSITES	*Little*
New	PAGES	OPPOSITES	*New*
Old	PAGES	OPPOSITES	*Old*
Out	PAGES	OPPOSITES	*Out*
Over	PAGES	OPPOSITES	*Over*
Pretty	PAGES	OPPOSITES	*Pretty*
Right	PAGES	OPPOSITES	*Right*
Same	PAGES	OPPOSITES	*Same*
Slow	PAGES	OPPOSITES	*Slow*
Ugly	PAGES	OPPOSITES	*Ugly*
Under	PAGES	OPPOSITES	*Under*
Up	PAGES	OPPOSITES	*Up*
Wrong	PAGES	OPPOSITES	*Wrong*

Phone Page (PHONE)

Message	*Key*	*Key*	*Key*
Call me	PAGES	PHONE	*Call me*
Can you come over to my house?	PAGES	PHONE	*You come?*
Goodbye	PAGES	PHONE	*Good-bye*
Hello	PAGES	PHONE	*Hello*
How are you?	PAGES	PHONE	*How you?*
I gotta go now	PAGES	PHONE	*Gotta go*
I miss you	PAGES	PHONE	*Miss you*

I was sick	PAGES	PHONE	*Sick*
I'm fine	PAGES	PHONE	*I'm fine*
I'm not so good	PAGES	PHONE	*Not good*
Name (1)	PAGES	PHONE	*Name*
Name (2)	PAGES	PHONE	*Name*
Name (3)	PAGES	PHONE	*Name*
No	PAGES	PHONE	*No*
Playing	PAGES	PHONE	*Playing*
school	PAGES	PHONE	*School*
Thank you	PAGES	PHONE	*Thank you*
What have you been doing?	PAGES	PHONE	*What do?*
Working	PAGES	PHONE	*Working*
Yes	PAGES	PHONE	*Yes*

Potato Head Game Page (POTATO)

Message	*Key*	*Key*	*Key*
Beard	PAGES	MRPOTATO	*Beard*
Don't	PAGES	MRPOTATO	*Don't*
Ear	PAGES	MRPOTATO	*Ear*
Eye	PAGES	MRPOTATO	*Eye*
Foot	PAGES	MRPOTATO	*Foot*
Get	PAGES	MRPOTATO	*Get*
Glasses	PAGES	MRPOTATO	*Glasses*
Hand	PAGES	MRPOTATO	*Hand*
Hat	PAGES	MRPOTATO	*Hat*
Head	PAGES	MRPOTATO	*Head*
Help	PAGES	MRPOTATO	*Help*
I	PAGES	MRPOTATO	*I*
It	PAGES	MRPOTATO	*It*
Like	PAGES	MRPOTATO	*Like*
Make	PAGES	MRPOTATO	*Make*
More	PAGES	MRPOTATO	*More*
Mouth	PAGES	MRPOTATO	*Mouth*
Mr. Potato Head	PAGES	MRPOTATO	*Mr. Potato*
Mustache	PAGES	MRPOTATO	*Mustache*
Nose	PAGES	MRPOTATO	*Nose*
Put	PAGES	MRPOTATO	*Put*
Stop	PAGES	MRPOTATO	*Stop*
Want	PAGES	MRPOTATO	*Want*

You	PAGES	MRPOTATO	*You*

Sports Page (SPORTS)

Message	*Key*	*Key*	*Key*
Baseball	PAGES	SPORTS	*Baseball*
Basketball	PAGES	SPORTS	*Basketbal*
Bowling	PAGES	SPORTS	*Bowling*
Fishing	PAGES	SPORTS	*Fishing*
Football	PAGES	SPORTS	*Football*
Golf	PAGES	SPORTS	*Golf*
Gymnastics	PAGES	SPORTS	*Gymnastic*
Hockey	PAGES	SPORTS	*Hockey*
Rugby	PAGES	SPORTS	*Rugby*
Skating	PAGES	SPORTS	*Skating*
Skiing	PAGES	SPORTS	*Skiing*
Soccer	PAGES	SPORTS	*Soccer*
Softball	PAGES	SPORTS	*Softball*
Sports	PAGES	SPORTS	*Sports*
Swimming	PAGES	SPORTS	*Swimming*
Track	PAGES	SPORTS	*Track*
Wrestling	PAGES	SPORTS	*Wrestling*

Toys Page (TOYS)

Message	*Key*	*Key*	*Key*
Ball	PAGES	TOYS	*Ball*
Balloon	PAGES	TOYS	*Balloon*
Beads	PAGES	TOYS	*Beads*
Blocks	PAGES	TOYS	*Blocks*
Bubbles	PAGES	TOYS	*Bubbles*
Car	PAGES	TOYS	*Car*
Doll	PAGES	TOYS	*Doll*
Dress-up	PAGES	TOYS	*Dressup*
Jack-in-the-Box	PAGES	TOYS	*Jackinbox*
Kite	PAGES	TOYS	*Kite*
Legos	PAGES	TOYS	*Legos*
Magic wand	PAGES	TOYS	*Magicwand*
Marble	PAGES	TOYS	*Marble*
Mr. Potato head	PAGES	TOYS	*Mr.Potato*
No	PAGES	TOYS	*No*
Obstacle	PAGES	TOYS	*Obstacle*

Pool	PAGES	TOYS	*Pool*
Puppet	PAGES	TOYS	*Puppet*
Puzzle	PAGES	TOYS	*Puzzle*
Sandbox	PAGES	TOYS	*Sandbox*
Slide	PAGES	TOYS	*Slide*
Stuffed toy	PAGES	TOYS	*Stuff toy*
Swing	PAGES	TOYS	*Swing*
Teddy bear	PAGES	TOYS	*Teddybear*
Toy box	PAGES	TOYS	*Toy box*
Toys	PAGES	TOYS	*Toys*
Yes	PAGES	TOYS	*Yes*
Yo-yo	PAGES	TOYS	*Yo-yo*

Uno Page (UNO)

Message	*Key*	*Key*	*Key*
Do	PAGES	UNO	*Do*
Don't	PAGES	UNO	*Don't*
Draw 2	PAGES	UNO	*Draw 2*
Draw 4	PAGES	UNO	*Draw 4*
Get	PAGES	UNO	*Get*
Go	PAGES	UNO	*Go*
Help	PAGES	UNO	*Help*
I	PAGES	UNO	*I*
It	PAGES	UNO	*It*
Like	PAGES	UNO	*Like*
Lose	PAGES	UNO	*Lose*
More	PAGES	UNO	*More*
No	PAGES	UNO	*No*
Play	PAGES	UNO	*Play*
Please	PAGES	UNO	*Please*
Reverse	PAGES	UNO	*Reverse*
Skip	PAGES	UNO	*Skip*
Stop	PAGES	UNO	*Stop*
To	PAGES	UNO	*To*
Uno	PAGES	UNO	*Uno*
Want	PAGES	UNO	*Want*
Wild card	PAGES	UNO	*Wild card*
Win	PAGES	UNO	*Win*
Yes	PAGES	UNO	*Yes*
You	PAGES	UNO	*You*

Weather Page (WEATHER)

Message	Key	Key	Key
And	PAGES	WEATHER	*And*
Cloudy	PAGES	WEATHER	*Cloudy*
Cold	PAGES	WEATHER	*Cold*
Earthquake	PAGES	WEATHER	*Earthquake*
Foggy	PAGES	WEATHER	*Foggy*
Frosty	PAGES	WEATHER	*Frosty*
Hot	PAGES	WEATHER	*Hot*
Hurricane	PAGES	WEATHER	*Hurricane*
Icy	PAGES	WEATHER	*Icy*
It is	PAGES	WEATHER	*It is*
Lightning	PAGES	WEATHER	*Lightning*
Rainy	PAGES	WEATHER	*Rainy*
Snowy	PAGES	WEATHER	*Snowy*
Stormy	PAGES	WEATHER	*Stormy*
Sunny	PAGES	WEATHER	*Sunny*
The weather is…	PAGES	WEATHER	*Weather*
Thunder	PAGES	WEATHER	*Thunder*
Tornado	PAGES	WEATHER	*Tornado*
Windy	PAGES	WEATHER	*Windy*

Work Page (WORK)

Message	Key	Key	Key
I have a problem	PAGES	WORK	*Problem*
I need more work	PAGES	WORK	*Need more*
I'm finished	PAGES	WORK	*Finished*
I'm ready	PAGES	WORK	*I'm ready*
No	PAGES	WORK	*No*
Thank you	PAGES	WORK	*Thank you*
Yes	PAGES	WORK	*Yes*

Appendices

Appendix A: Picture Test Scoring Sheet

Summary:
Use this Scoring Sheet along with the Picture Tests to get an idea of how a client responds to pictures. This will help determine where to start when introducing the SpringBoard.

How to use the Scoring Sheet

1. **ACCESS** Section.
Access Method: Check off how the client is best able to access the device; by Direct Selection, by Switch Scanning, or by Optical Head-pointing.

Key size: Check off the key size that the client is best able to use. If need be, have the client use the TARGET test first.

2. **LANGUAGE** Section.
There are two options: 8-locations and 15-locations. Choose the one that is more accessible for your client.

Each option has three distinct sections, each looking at a different skill:
- Identification of Pictures by Label
- Identification of Pictures by Action
- Identification of Pictures by Category

Put an X in the box by each test item when the client makes a correct response, put a O for an incorrect response. Use the *Notes* section to jot down any relevant observations.

Picture Test Scoring Sheet

Client Name: _
Date of Birth: _
Date of Test: _
Tester: _

ACCESS METHOD

Method	*Notes*
☐ Direct Selection	
☐ Switch	
☐ Optical Head-pointing	

Key Size	*Notes*
☐ 4 locations	
☐ 8 locations	
☐ 15 locations	
☐ 32 locations	

LANGUAGE

8-Location Test

(a) Identification of Pictures by Label

Picture	Notes
❏ Book	
❏ Apple	
❏ Eye	

(b) Identification of Pictures by Function

Picture	Notes
❏ Read	
❏ See	
❏ Eat	

(c) Identification of Pictures by Category

Picture	Notes
❏ Shirt (CLOTHING)	
❏ Apple (FOOD)	
❏ Puppet (TOYS)	

15-Location Test

(a) Identification of Pictures by Label

Picture	Notes
❑ Dog	
❑ Apple	
❑ Computer	
❑ Truck	
❑ Bed	
❑ Family	
❑ Rainbow	

(b) Identification of Pictures by Action

Picture	Notes
❑ Read	
❑ Drink	
❑ Look	
❑ Stop	
❑ Sleep	
❑ Go	
❑ Eat	

(a) Identification of Pictures by Category

Picture	Notes
❑ Train (VEHICLES)	
❑ Dog (ANIMALS)	
❑ Shirt (CLOTHING)	
❑ Puzzle (TOYS)	
❑ Pizza (FOOD)	
❑ Green (COLORS)	